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LAMPIRAN

Lampiran 1 Program Arduino untuk alat 1

```
#include <SPI.h>
#include <Wire.h>
#include <OneWire.h>
#include <DallasTemperature.h>
#include "BluetoothSerial.h"
#include <TFT_eSPI.h>

#define LED_BUILTIN 2 //pin with LED to turn on when BT connected

#define ONE_WIRE_BUS 5
OneWire oneWire(ONE_WIRE_BUS);
DallasTemperature sensors(&oneWire);
DeviceAddress tempDeviceAddress;
#define Sensor 36
#define UpperThreshold 2120
#define LowerThreshold 1920

int resolution = 12;
unsigned long lastTempRequest = 0;
int delayInMillis = 0;
float temperature = 0.0;

TFT_eSPI tft = TFT_eSPI();
SPIClass hspi(HSPI);

boolean BT_cnx=false;
BluetoothSerial ESP_BT;
```

```

uint16_t LastTime=0;
uint16_t ThisTime;
bool BPMTiming=false;
bool BeatComplete=false;
int BPM=0;

const int gridsize = 90;
unsigned int lifeCount = 0;

int32_t c1;
int maxLife_1 = 0;
int minLife_1 = 10000000;
int maxLife_2 = 0;
int minLife_2 = 10000000;
int graphData_1[161];
int graphData_2[161];
float scaling_1 = 1;

void Callback(esp_spp_cb_event_t event, esp_spp_cb_param_t *param){
    if(event == ESP_SPP_SRV_OPEN_EVT){
        Serial.println("Client Connected");
        digitalWrite(LED_BUILTIN, HIGH);
        BT_cnx = true;
    }
    if(event == ESP_SPP_CLOSE_EVT){
        Serial.println("Client disconnected");
    }
}

```

```

    digitalWrite(LED_BUILTIN, LOW);
    BT_cnx = false;
}
}

void setup() {

    Serial.begin(115200);
    tft.setRotation(1); //Landscape
    tft.begin();
    tft.fillScreen(TFT_BLACK);
    Home();
    tft.fillScreen(TFT_BLACK);
    tft.setTextColor(TFT_GREEN, TFT_BLACK);
    tft.fillRect(120,0,10,320,TFT_BLUE);
    tft.fillRect(0,275,120,5,TFT_BLUE);

    ESP_BT.register_callback(Callback);
    if(!ESP_BT.begin("WECG_1")){
        Serial.println("An error occurred initializing Bluetooth");
    }else{
        Serial.println("Bluetooth initialized... Bluetooth Device is Ready to Pair...");
    }
    sensors.begin();
    sensors.getAddress(tempDeviceAddress, 0);
    sensors.setResolution(tempDeviceAddress, resolution);
    sensors.setWaitForConversion(false);
    sensors.requestTemperatures();
}

```

```

    delayInMillis = 750 / (1 << (12 - resolution));
    lastTempRequest = millis();

    for(int i = 0; i < 176; i++) {
        graphData_1[i] = 0; }
    for(int i = 0; i < 176; i++) {
        graphData_2[i] = 0; }

    tft.setTextColor(TFT_BLACK);
}

void loop() {
    drawgraph_1();
    Layar();
    Suhu();
    bluetooth();
    tft.fillRect(130,0,5,320,TFT_BLACK);
}

void drawgraph_1(){
    int value = analogRead(Sensor);
    c1 = value;
    graphData_1[160] = int(c1);//5.0); //150 data points initially all 0.
    Serial.println(graphData_1[160]);

    for(int i = 0; i <= 159; i++){
        tft.drawLine(130+i*2, 200+(minLife_1-graphData_1[i-1])/scaling_1,
        130+i*2+2, 200+(minLife_1-graphData_1[i])/scaling_1,TFT_BLACK);
    }
}

```



```

}
maxLife_1 = 0;
minLife_1 = 10000000;
for(int i = 0; i <= 159; i++){
    if(graphData_1[i] > maxLife_1)
        maxLife_1 = graphData_1[i];
    if(graphData_1[i] < minLife_1)
        minLife_1 = graphData_1[i];
}
for(int i = 0; i <= 159; i++){//shift graph
graphData_1[i] = graphData_1[i+1];
}
int maxPixelsAllowed = 80; //will scale the graph if it's over this...
if( (maxLife_1 - minLife_1) >= maxPixelsAllowed){
    scaling_1 = (maxLife_1 - minLife_1)/(int(maxPixelsAllowed));
}
for(int i = 0; i <= 159; i++){
    tft.drawLine(130+i*2, 200+(minLife_1-graphData_1[i-1])/scaling_1,
130+i*2+2, 200+(minLife_1-graphData_1[i])/scaling_1,TFT_GREEN);
}
}

void Layar() {
int value = analogRead(Sensor);
c1 = value;
graphData_2[160] = int(c1)//5.0); //150 data points initially all 0.

for(int i = 0; i <= 159; i++){//shift graph

```

```

graphData_2[i] = graphData_2[i+1];
}

maxLife_2 = 0;
minLife_2 = 10000000;
for(int i = 0; i <= 159; i++){
    if(graphData_2[i] > maxLife_2)
        maxLife_2 = graphData_2[i];
    if(graphData_2[i] < minLife_2)
        minLife_2 = graphData_2[i];
}
ThisTime=millis();
if(value > maxLife_2-80) {
    if(BeatComplete) {
        BPM= ThisTime-LastTime;
        BPM= int(60/(float(BPM)/1000));
        BPMTiming=false;
        BeatComplete=false;
    }
    if(BPMTiming==false) {
        LastTime=millis();
        BPMTiming=true;
    }
}
if((value < maxLife_2-280)&(BPMTiming))
    BeatComplete=true;

tft.setTextColor(TFT_GREEN, TFT_BLACK);

```

```

int padding = tft.textWidth("9999", 6);
tft.setTextPadding(padding);
tft.setTextDatum(TC_DATUM);
tft.drawNumber(BPM,55,120,6);
int padding1 = tft.textWidth("999.99", 4);
tft.setTextPadding(padding1);
tft.setTextDatum(TR_DATUM);
tft.drawFloat(temperature,2,80,290,4);
tft.setTextPadding(0);
tft.drawString("o",90,285,2);
tft.drawString("C",110, 290, 4);

}

```

```

void bluetooth(void) {
    if(BT_cnx){
        ESP_BT.print('E');
        ESP_BT.print(c1);
    }
}

```

```

void Home(void) {
    tft.setTextColor(TFT_GREEN, TFT_BLACK);
    tft.setTextPadding(0);
    tft.setTextDatum(TC_DATUM);
    tft.drawString("ECG", 240, 90, 4);
    tft.drawString("WIRELESS", 240, 130, 4);
    for (int16_t t=0; t<480; t += 1) {

```

```

tft.fillRect(t,200,1,25,TFT_BLUE);

delay (10);

}

}

void Suhu(void) {

// this part keeps the var temperature up to date as possible.

if (millis() - lastTempRequest >= delayInMillis) // waited long enough??

{

temperature = sensors.getTempCByIndex(0);

sensors.requestTemperatures();

lastTempRequest = millis();

}

}

```

Lampiran 2 Program Arduino untuk alat 2

```

#include <TFT_eSPI.h>
#include <SPI.h>
#include <Wire.h>
#include <OneWire.h>
#include <DallasTemperature.h>
#include "BluetoothSerial.h"
#define LED_BUILTIN 2 //pin with LED to turn on when BT connected

TFT_eSPI tft = TFT_eSPI();
SPIClass hspi(HSPI);

#define SENSOR 36
#define ONE_WIRE_BUS 5
#define LED_BUILTIN 2 //pin with LED to turn on when BT connected
#define UpperThreshold 2000
#define LowerThreshold 1970

OneWire oneWire(ONE_WIRE_BUS);
DallasTemperature sensors(&oneWire);

```

```

DeviceAddress tempDeviceAddress;

int resolution = 12;
unsigned long lastTempRequest = 0;
int delayInMillis = 0;
float temperature = 0.0;

uint16_t a=130;
uint16_t t1=131;
uint16_t lasta=130;
uint16_t lastb=40;
uint16_t LastTime=0;
uint16_t ThisTime;
bool BPMTiming=false;
bool BeatComplete=false;
uint16_t BPM = 0;
uint16_t lastBPM = 0;

boolean BT_cnx=false;
BluetoothSerial ESP_BT;

#define BLACK 0x0000
#define BLUE 0x001F
#define RED 0xF800
#define GREEN 0x07E0
#define CYAN 0x07FF
#define MAGENTA 0xF81F
#define YELLOW 0xFFE0
#define WHITE 0xFFFF

void Callback(esp_spp_cb_event_t event, esp_spp_cb_param_t *param){
  if(event == ESP_SPP_SRV_OPEN_EVT){
    Serial.println("Client Connected");
    BT_cnx = true;
  }
  if(event == ESP_SPP_CLOSE_EVT){
    Serial.println("Client disconnected");
    digitalWrite(LED_BUILTIN, LOW);
    BT_cnx = false;
    //ESP.restart();
  }
}

void setup()
{

```

```

Serial.begin(115200);
tft.begin();
ESP_BT.register_callback(Callback);
if(!ESP_BT.begin("ESP32_ECG")){
Serial.println("An error occurred initializing Bluetooth");
}else{
Serial.println("Bluetooth initialized... Bluetooth Device is Ready to Pair...");
}
tft.setRotation(1); //Portrait
tft.fillScreen(BLACK);
Home();
tft.fillScreen(BLACK);
tft.fillRect(120,0,10,320,BLUE);
tft.fillRect(0,60,120,5,BLUE);
tft.fillRect(0,275,120,5,BLUE);

sensors.begin();
sensors.getAddress(tempDeviceAddress, 0);
sensors.setResolution(tempDeviceAddress, resolution);
sensors.setWaitForConversion(false);
sensors.requestTemperatures();
delayInMillis = 750 / (1 << (12 - resolution));
lastTempRequest = millis();
pinMode(23, OUTPUT);
}

void Suhu(void) {
// this part keeps the var temperature up to date as possible.
if (millis() - lastTempRequest >= delayInMillis) // waited long enough??
{

digitalWrite(23, LOW);
temperature = sensors.getTempCByIndex(0);
sensors.requestTemperatures();
lastTempRequest = millis();
}
digitalWrite(23, HIGH);
}

void loop()
{
Suhu();
Layar();
}

```

```

void Home(void) {
  tft.setTextSize(5);
  tft.setTextColor(GREEN, BLACK);
  tft.setCursor(195,90);
  tft.print("ECG");
  tft.setCursor(120,130);
  tft.print("WIRELESS");
  for (int16_t t=0; t<480; t += 1) {
    tft.fillRect(t,200,1,25,BLUE);
    delay (10);
  }
}

void Layar(void) {
  tft.fillRect(90,305,10,8,BLACK);
  tft.fillRect(0,100,110,100,BLACK);
  int value = analogRead(SENSOR);
  Serial.println(value);
  if(a>480)
  {
    t1=131;
    a=130;
    lasta=a;
  }
  tft.drawRect(130,0,1,320,BLACK);
  ThisTime=millis();
  tft.setTextColor(WHITE, BLACK);
  int b=1870-(value/1.1111); // Pulse Heart
  if (b<40){
    b = 40;}
  if (b>280){
    b = 278; }

  tft.drawLine(lasta, lastb, a, b, GREEN);
  tft.fillRect(t1,40,4,245,BLACK);

  lastb=b;
  lasta=a;

  if(value>UpperThreshold)
  {
    if(BeatComplete)
    {
      BPM=ThisTime-LastTime;
      BPM=int(60/(float(BPM)/1000));
    }
  }
}

```

```

BPMTiming=false;
BeatComplete=false;
}
if(BPMTiming==false)
{
LastTime=millis();
BPMTiming=true;
}
}
if((value<LowerThreshold)&(BPMTiming))
BeatComplete=true;
tft.setCursor(40,10); tft.setTextSize(2);
tft.print("ECG");
tft.setCursor(10,30); tft.setTextSize(2);
tft.print("WIRELESS");
tft.setCursor(5,135); tft.setTextSize(5);
if (BPM < 60)
BPM = lastBPM;
if (BPM > 140)
BPM = 0;
tft.print(BPM);
lastBPM = BPM;
if(BT_cnx){
ESP_BT.print('E'); //make the app Bluetooth Graphics
(https://play.google.com/store/apps/details?id=com.emrctn.BluetoothGraphics&hl=en\_US) work (as specified by the app)
ESP_BT.println(value);
}
tft.setCursor(0,290); tft.setTextSize(3);
tft.print(temperature);tft.setTextSize(2);
tft.print(char(247));tft.setTextSize(3);
tft.print("C");
a+=2;
t1+=2;
}

```

Lampiran 3 Program Arduino untuk alat 3

```

#include <SPI.h>
#include <Wire.h>
#include <OneWire.h>
#include <DallasTemperature.h>
#include "BluetoothSerial.h"
#include <TFT_eSPI.h>
#define LED_BUILTIN 2 //pin with LED to turn on when BT connected

```



```

#define ONE_WIRE_BUS 5
OneWire oneWire(ONE_WIRE_BUS);
DallasTemperature sensors(&oneWire);
DeviceAddress tempDeviceAddress;

int resolution = 12;
unsigned long lastTempRequest = 0;
int delayInMillis = 0;
float temperature = 0.0;

TFT_eSPI tft = TFT_eSPI();
SPIClass hspi(HSPI);
static const int spiClk = 1000000; // 1 MHz

const int pin_DRDYB = 4; // data ready
const int pin_ALARMB = 19; // alarm
const int pin_MISO = 12; // MISO
const int pin_MOSI = 13; // MOSI
const int pin_SCLK = 25; // SCLK
const int pin_SS = 15; // CSB
boolean BT_cnx=false;
BluetoothSerial ESP_BT;

uint16_t LastTime=0;
uint16_t ThisTime;
bool BPMTiming=false;
bool BeatComplete=false;
uint16_t BPM=0;

const int gridsize = 90;
unsigned int lifeCount = 0;

int32_t c1;
int32_t c2;
int32_t c3;

int maxLife_11 = 0;
int minLife_11 = 10000000;
int maxLife_1 = 0;
int minLife_1 = 10000000;
int maxLife_2 = 0;
int minLife_2 = 10000000;
int maxLife_3 = 0;
int minLife_3 = 10000000;

int graphData_11[90];

```

```

int graphData_1[90];
int graphData_2[90];
int graphData_3[90];
float scaling_1 = 1;
float scaling_2 = 1;
float scaling_3 = 1;

int32_t getValFromChannel(int channel)
{
    byte x1;
    byte x2;
    byte x3;

    switch (channel)
    {
        case 1:
            x1 = 0x37;
            x2 = 0x38;
            x3 = 0x39;
            break;
        case 2:
            x1 = 0x3A;
            x2 = 0x3B;
            x3 = 0x3C;
            break;
        case 3:
            x1 = 0x3D;
            x2 = 0x3E;
            x3 = 0x3F;
            break;
    }
    int32_t val;

    // 3 8-bit registers combination on a 24 bit number
    val = readRegister(x1);
    val = (val << 8) | readRegister(x2);
    val = (val << 8) | readRegister(x3);

    return val;
}

void setup_ECG_2_channel()
{
    writeRegister(0x01, 0x11);
    writeRegister(0x02, 0x19);
    writeRegister(0x0A, 0x07);
}

```

```

writeRegister(0x0C, 0x04);
writeRegister(0x12, 0x04);
writeRegister(0x14, 0x24);
writeRegister(0x21, 0x02);
writeRegister(0x22, 0x02);
writeRegister(0x23, 0x02);
writeRegister(0x27, 0x08);
writeRegister(0x2F, 0x30);
writeRegister(0x00, 0x01);
}

void setup_ECG_3_channel()
{
writeRegister(0x01, 0x11);
writeRegister(0x02, 0x19);
writeRegister(0x03, 0x2E); //diff
writeRegister(0x0A, 0x07);
writeRegister(0x0C, 0x04);
writeRegister(0x0D, 0x01); //diff
writeRegister(0x0E, 0x02); //diff
writeRegister(0x0F, 0x03); //diff
writeRegister(0x10, 0x01); //diff
writeRegister(0x12, 0x04);
writeRegister(0x21, 0x02);
writeRegister(0x22, 0x02);
writeRegister(0x23, 0x02);
writeRegister(0x24, 0x02); //diff
writeRegister(0x27, 0x08);
writeRegister(0x2F, 0x70); //diff
writeRegister(0x00, 0x01);
}

//=====SPECIALIZED SPI OPTION 1
byte readRegister(byte reg)
{
byte data;
reg |= 1 << 7;
hspi.beginTransaction(SPISettings(spiClk, MSBFIRST, SPI_MODE0));
digitalWrite(pin_SS, LOW);
hspi.transfer(reg);
data = hspi.transfer(0);
digitalWrite(pin_SS, HIGH);
hspi.endTransaction();
return data;
}

```

```

void writeRegister(byte reg, byte data)
{
  reg &= ~(1 << 7);
  hspi.beginTransaction(SPISettings(spiClk, MSBFIRST, SPI_MODE0));
  digitalWrite(pin_SS, LOW);
  hspi.transfer(reg);
  hspi.transfer(data);
  digitalWrite(pin_SS, HIGH);
  hspi.endTransaction();
}
//=====================================================SPECIALIZED SPI

void Callback(esp_spp_cb_event_t event, esp_spp_cb_param_t *param){
  if(event == ESP_SPP_SRV_OPEN_EVT){
    Serial.println("Client Connected");
    digitalWrite(LED_BUILTIN, HIGH);
    BT_cnx = true;
  }
  if(event == ESP_SPP_CLOSE_EVT ){
    Serial.println("Client disconnected");
    digitalWrite(LED_BUILTIN, LOW);
    BT_cnx = false;
    //ESP.restart();
  }
}

void setup() {

  pinMode(pin_DRDYB, INPUT);
  pinMode(pin_ALARMB, INPUT);
  pinMode(pin_SS, OUTPUT);

  Serial.begin(115200);
  tft.setRotation(1); //Landscape
  tft.begin();
  tft.fillScreen(TFT_BLACK);
  Home();
  tft.fillScreen(TFT_BLACK);
  tft.setTextColor(TFT_GREEN, TFT_BLACK);
  tft.fillRect(120,0,10,320,TFT_BLUE);
  tft.fillRect(0,275,120,5,TFT_BLUE);

  hspi.begin(pin_SCLK, pin_MISO, pin_MOSI, pin_SS);
  ESP_BT.register_callback(Callback);
  if(!ESP_BT.begin("ESP32_ECG")){
    Serial.println("An error occurred initializing Bluetooth");
  }
}

```

```

}else{
  Serial.println("Bluetooth initialized... Bluetooth Device is Ready to Pair...");
}
setup_ECG_3_channel();
sensors.begin();
sensors.getAddress(tempDeviceAddress, 0);
sensors.setResolution(tempDeviceAddress, resolution);
sensors.setWaitForConversion(false);
sensors.requestTemperatures();
delayInMillis = 750 / (1 << (12 - resolution));
lastTempRequest = millis();

for(int i = 0; i < 88; i++) {
  graphData_1[i] = 0; }
for(int i = 0; i < 88; i++) {
  graphData_2[i] = 0; }
for(int i = 0; i < 88; i++) {
  graphData_3[i] = 0; }

tft.setTextColor(TFT_BLACK);
}

void loop() {
  drawgraph_1();
  Layar();
  Suhu();
  bluetooth();
  tft.fillRect(130,0,5,320,TFT_BLACK);
}

void drawgraph_1(){
c1 = getValFromChannel(1);
graphData_1[89] = int(c1); //150 data points initially all 0.
Serial.print(graphData_1[89]);
Serial.print(" ");

for(int i = 0; i <= 88; i++){
  tft.drawLine(130+i*4, 95+(minLife_1-graphData_1[i-1])/scaling_1,
130+i*4+4, 95+(minLife_1-graphData_1[i])/scaling_1,TFT_BLACK);
}
maxLife_1 = 0;
minLife_1 = 10000000;
for(int i = 0; i <= 88; i++){
  if(graphData_1[i] > maxLife_1)
    maxLife_1 = graphData_1[i];
  if(graphData_1[i] < minLife_1)

```

```

    minLife_1 = graphData_1[i];
}
for(int i = 0; i <= 88; i++){//shift graph
graphData_1[i] = graphData_1[i+1];
}
int maxPixelsAllowed = 90; //will scale the graph if it's over this...
if( (maxLife_1 - minLife_1) >= maxPixelsAllowed){
    scaling_1 = (maxLife_1 - minLife_1)/(int(maxPixelsAllowed));
}
for(int i = 0; i <= 88; i++){
    tft.drawLine(130+i*4, 95+(minLife_1-graphData_1[i-1])/scaling_1,
130+i*4+4, 95+(minLife_1-graphData_1[i])/scaling_1,TFT_GREEN);
}

c2 = getValFromChannel(2);
graphData_2[89] = int(c2); //150 data points initially all 0.
Serial.print(graphData_2[89]);
Serial.print(" ");

for(int i = 0; i <= 88; i++){
    tft.drawLine(130+i*4, 205+(minLife_2-graphData_2[i-1])/scaling_2,
130+i*4+4, 205+(minLife_2-graphData_2[i])/scaling_2,TFT_BLACK);
}
maxLife_2 = 0;
minLife_2 = 10000000;
for(int i = 0; i <= 88; i++){
    if(graphData_2[i] > maxLife_2)
        maxLife_2 = graphData_2[i];
    if(graphData_2[i] < minLife_2)
        minLife_2 = graphData_2[i];
}
for(int i = 0; i <= 88; i++){//shift graph
graphData_2[i] = graphData_2[i+1];
}

if( (maxLife_2 - minLife_2) >= maxPixelsAllowed){
    scaling_2 = (maxLife_2 - minLife_2)/(int(maxPixelsAllowed));
}
for(int i = 0; i <= 88; i++){
    tft.drawLine(130+i*4, 205+(minLife_2-graphData_2[i-1])/scaling_2,
130+i*4+4, 205+(minLife_2-graphData_2[i])/scaling_2,TFT_GREEN);
}

c3 = getValFromChannel(3);
graphData_3[89] = int(c3); //150 data points initially all 0.
Serial.println(graphData_3[89]);

```

```

for(int i = 0; i <= 88; i++){
    tft.drawLine(130+i*4, 320+(minLife_3-graphData_3[i-1])/scaling_3,
130+i*4+4, 320+(minLife_3-graphData_3[i])/scaling_3,TFT_BLACK);
}
maxLife_3 = 0;
minLife_3 = 10000000;
for(int i = 0; i <= 88; i++){
    if(graphData_3[i] > maxLife_3)
        maxLife_3 = graphData_3[i];
    if(graphData_3[i] < minLife_3)
        minLife_3 = graphData_3[i];
}
for(int i = 0; i <= 88; i++){//shift graph
graphData_3[i] = graphData_3[i+1];
}
if( (maxLife_3 - minLife_3) >= maxPixelsAllowed){
    scaling_3 = (maxLife_3 - minLife_3)/(int(maxPixelsAllowed));
}
for(int i = 0; i <= 88; i++){
    tft.drawLine(130+i*4, 320+(minLife_3-graphData_3[i-1])/scaling_3,
130+i*4+4, 320+(minLife_3-graphData_3[i])/scaling_3,TFT_GREEN);
}
}
void Layar () {
graphData_11[89] = int(c1);

if(c1>c1 - 2000) {
    if (BeatComplete) {
        BPM=ThisTime-LastTime;
        BPM=int (60/ (float (BPM)/1000));
        BPMTiming=false;
        BeatComplete=false;
    }
    If (BPMTiming==false) {
        LastTime=millis();
        BPMTiming=true;
    }
}
If ((c1<c1 + 4000) & (BPMTiming))
    BeatComplete=true;
tft.setTextColor(TFT_GREEN, TFT_BLACK);
int padding = tft.textWidth("999", 6);
tft.setTextPadding(padding);
tft.setTextDatum(TC_DATUM);
tft.drawNumber(0,55,120,6);

```

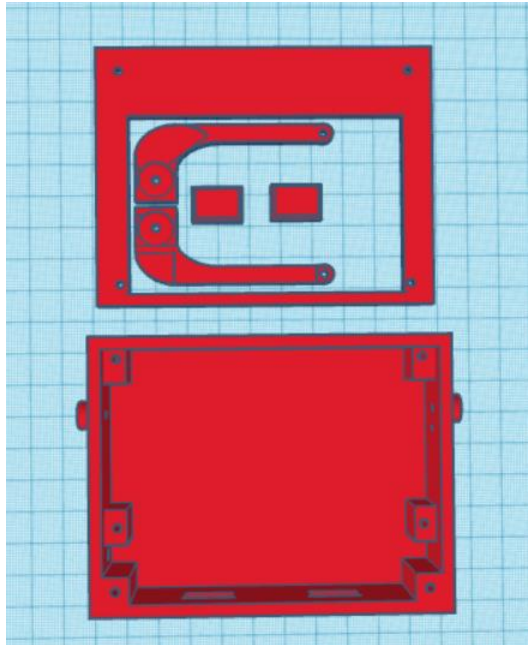
```

int padding1 = tft.textWidth("999.99", 4);
tft.setTextPadding(padding1);
tft.setTextDatum(TR_DATUM);
tft.drawFloat(temperature,2,80,290,4);
tft.setTextPadding(0);
tft.drawString("o",90,285,2);
tft.drawString("C",110, 290, 4);
}
void bluetooth(void) {
  // send the value of analog input 0 to serial:
  //Do the same for bluetooth
  If (BT_cnx) {
    ESP_BT.print('E'); //make the app Bluetooth Graphics
    (https://play.google.com/store/apps/details?id=com.emrctn.BluetoothGraphics&hl=en\_US) work (as specified by the app)
    ESP_BT.print(c1);
    ESP_BT.print(",");
    ESP_BT.print(c2);
    ESP_BT.print(",");
    ESP_BT.println(c3);
  }
}
void Home(void) {
  tft.setTextColor(TFT_GREEN, TFT_BLACK);
  tft.setTextPadding(0);
  tft.setTextDatum(TC_DATUM);
  tft.drawString("ECG", 240, 90, 4);
  tft.drawString("WIRELESS", 240, 130, 4);
  for (int16_t t=0; t<480; t += 1) {
    tft.fillRect(t,200,1,25,TFT_BLUE);
    delay (1);
  }
}
void Suhu(void) {
  // this part keeps the var temperature up to date as possible.
  if (millis() - lastTempRequest >= delayInMillis) // waited long enough??
  {
    temperature = sensors.getTempCByIndex(0);
    sensors.requestTemperatures();
    lastTempRequest = millis();
  }
}
}

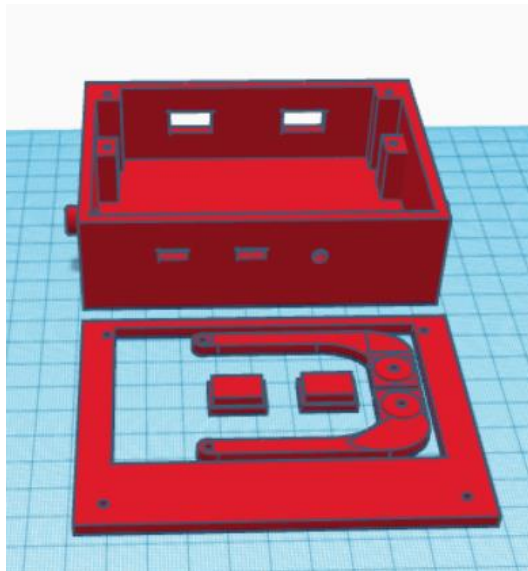
```


Lampiran 4 Desain 3D *Cover* Alat Wireless ECG

- **Tampak Atas**



- **Tampak Samping**



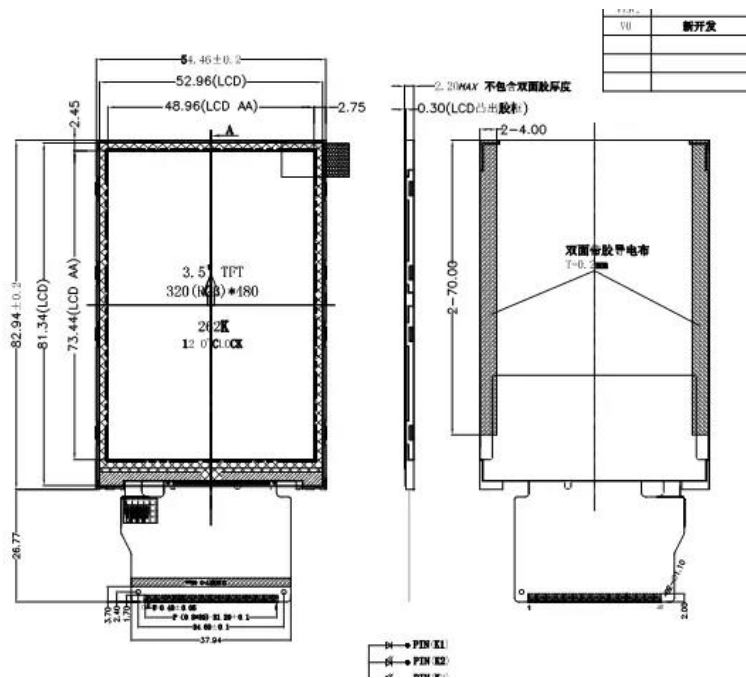
Lampiran 5 Ukuran Dimensi Desain *Cover* Alat

Panjang = 115,40 mm
Lebar = 81,0 mm
Tinggi = 30 mm

Lampiran 6 Spesifikasi ILI9488

Layar LCD TFT RGB 3,5 inci IC ILI9488

Nama	ENH-TV00035008	Dimensi Garis Besar	52.96 * 81.34 * 2.20mm
Resolusi	320 (RGB) * 480	Area Aktif	48.96 * 73.44mm
Mode tampilan	TFT / Transmisif	Pixel Pitch	0,153 * 0,153mm
Melihat Arah	12 O'jam	Lampu latar	3 LED Putih Chip Paralel
Drive IC	ILI9488	Warna	Putih (3.2V, 100mA)
Puncak	-10°C~+60°C	Tst	-20°C~+70°C



Lampiran 7 Hasil alat yang telah dibuat

