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## LAMPIRAN

### Lampiran 1. Source code training YOLO V3 melalui Google Colab

In [ ]:

```
from google.colab import drive
drive.mount('/content/drive')
```

In [ ]:

```
%cd /content/drive/My Drive
```

In [ ]:

```
# first run only
! git clone https://github.com/kelvinto05/darknet_yolo_train
```

In [ ]:

```
% cd darknet_yolo_train
```

In [ ]:

```
# first run only
! make
! wget http://pjreddie.com/media/files/darknet53.conv.74
```

In [ ]:

```
!chmod +x ./darknet
```

In [ ]:

```
! ./darknet detector train data/new/obj.data cfg/yolov3-swimmer.cfg darknet53.conv.74 -dont_show -map
```

In [ ]:

```
! ./darknet detector map data/new/obj.data cfg/yolov3-swimmer.cfg backup/yolov3-swimmer_final.weights -iou_thresh 0.5
```

### Lampiran 2. Source code deteksi dan perhitungan jumlah perenang dengan

YOLO V3

```

import argparse
import time
import os
import sys
import configparser
import csv
import datetime
from PIL import Image, ImageDraw, ImageFont
import numpy as np
import pandas as pd
import requests
import matplotlib.pyplot as plt
import cv2

def define_args():
    ap = argparse.ArgumentParser()
    ap.add_argument("-c", "--
config", required=True, help="Configuration file")
    return vars(ap.parse_args())

def read_config(filename):
    print("[INFO] Reading config: {}".format(filename))
    if not os.path.isfile(filename):
        print("[ERROR] Config file \"{}\" not found.".format(filename))
        exit()
    cfg = configparser.ConfigParser()
    cfg.read(filename)
    return cfg

def execute_network(image, network, layernames):
    blob = cv2.dnn.blobFromImage(image, 1 / 255.0, (416, 416), swapRB=True,
start2 = time.time()
network.setInput(blob)
outputs = network.forward(layernames)
end2 = time.time()
print("[INFO] YOLO took      : %2.1f sec" % (end2-start2))
return outputs

def load_network(network_folder):
    # Derive file paths and check existance
    labelspath = os.path.sep.join([network_folder, "obj.names"])
    if not os.path.isfile(labelspath):
        print("[ERROR] Network: Labels file \"
{}\" not found.".format(labelspath))
        exit()

    weightspath = os.path.sep.join([network_folder, "yolov3.weights"])
    if not os.path.isfile(weightspath):
        print("[ERROR] Network: Weights file \"
{}\" not found.".format(weightspath))
        exit()

    configpath = os.path.sep.join([network_folder, "yolov3.cfg"])
    if not os.path.isfile(configpath):
        print("[ERROR] Network: Configuration file \"
{}\" not found.".format(configpath))
        exit()

    # Network stored in Darknet format

```

```

print("[INFO] loading YOLO from disk...")
labels = open(labelspath).read().strip().split("\n")
network = cv2.dnn.readNetFromDarknet(configpath, weightspath)
names = network.getLayerNames()
names = [names[i[0] - 1] for i in network.getUnconnectedOutLayers()]
return network, names, labels

def get_detected_items(layeroutputs, confidence_level, threshold, img_width
# initialize our lists of detected bounding boxes, confidences, and cla
detected_boxes = []
detection_confidences = []
detected_classes = []

for output in layeroutputs:
    # loop over each of the detections
    for detection in output:
        # extract the class ID and confidence (i.e., probability) of th
        scores = detection[5:]
        classid = np.argmax(scores)
        confidence = scores[classid]

        # filter out weak predictions by ensuring the detected probabili
        if confidence > confidence_level:
            # scale the bounding box coordinates back relative to the s
            box = detection[0:4] * np.array([img_width, img_height, img
            (center_x, center_y, width, height) = box.astype("int")

            # use the center (x, y)-
coordinates to derive the top left corner of the bounding box
            top_x = int(center_x - (width / 2))
            top_y = int(center_y - (height / 2))
            if top_y <= 122 or top_y >= 875:
                continue

            # update our list of bounding box coordinates, confidences,
            detected_boxes.append([top_x, top_y, int(width), int(height)
            detection_confidences.append(float(confidence))
            detected_classes.append(classid)

        # apply non-
maxima suppression to suppress weak, overlapping bounding boxes
        indexes = cv2.dnn.NMSBoxes(detected_boxes, detection_confidences, confi

    return indexes, detected_classes, detected_boxes, detection_confidences

def update_frame(image, people_indxs, class_ids, detected_boxes, conf_level
count_swimmer = 0

if len(people_indxs) >= 1:
    # loop over the indexes we are keeping
    for i in people_indxs.flatten():
        # extract the bounding box coordinates
        (x, y, w, h) = (detected_boxes[i][0], detected_boxes[i]
[1], detected_boxes[i][2], detected_boxes[i][3])

        if classIDs[i] == 0:
            count_swimmer += 1
            # Blur, if required, people in the image
            if blur:
                image = blur_area(image, max(x, 0), max(y, 0), w, h)

```

```

        # draw a bounding box rectangle and label on the frame
        if (show_boxes and classIDs[i] == 0) or box_all_objects:
            color = colors
            cv2.rectangle(image, (x, y), (x + w, y + h), color, 2)
            text = "
{:} {:.2f}".format(labels[classIDs[i]], conf_levels[i])
            cv2.putText(image, text, (x, y - 5), cv2.FONT_HERSHEY_SIMPL

# write number of people in bottom corner
text = "Swimmer: {}".format(count_swimmer)
cv2.putText(image, text, (10, image.shape[0] - 20), cv2.FONT_HERSHEY_SI
return image, count_swimmer

if __name__ == '__main__':
    # construct the argument parse and parse the arguments
    args = define_args()
    config = read_config(args["config"])

    # Read config
    network_path = config['NETWORK']['Path']
    showpeopleboxes = (config['OUTPUT']['ShowPeopleBoxes'] == "yes")
    showallboxes = (config['OUTPUT']['ShowAllBoxes'] == "yes")
    blurpeople = (config['OUTPUT']['BlurPeople'] == "yes")
    nw_confidence = float(config['NETWORK']['Confidence'])
    nw_threshold = float(config['NETWORK']['Threshold'])
    path_to_images_folder = config['READER']['Inputpath']
    path_to_output_folder = config['OUTPUT']['Outputpath']
    i=1

    # Load the trained network
    (net, ln, LABELS) = load_network(network_path)

    start0 = time.time()
    for image in os.listdir(path_to_images_folder):
        img = cv2.imread(os.path.join(path_to_images_folder, image))
        img_height, img_width, channels = img.shape
        print("
[INFO] Frame W x H: {} x {}".format(img_width, img_height))

        # Initialize a list of colors to represent each possible class labe
        np.random.seed(42)
        COLORS = (128,0,128)

        # Start counting process time
        start1 = time.time()

        # Feed frame to network
        layerOutputs = execute_network(img, net, ln)
        # Obtain detected objects, including cof levels and bounding boxes
        (idxs, classIDs, boxes, confidences) = get_detected_items(layerOutp

        # Update frame with recognised objects
        img, npeople = update_frame(img, idxs, classIDs, boxes, confidences

        end1 = time.time()

        print("[INFO] Total handling : %2.1f sec" % (end1 - start1))
        print("[INFO] Swimmer in frame : {}".format(npeople))
        print("[INFO] cleaning up...")

```

```
        filename = path_to_output_folder + "/swimmer-  
output_" + str(i) + ".png"  
        # Write output  
        cv2.imwrite(filename ,img)  
        i+=1  
    end0 = time.time()  
    print("[INFO] Total process : %2.1f sec" % (end0 - start0))
```