

DAFTAR PUSTAKA

- [1] Sumarsono, Agus. 2017. Kerusakan Jalan. Diakses pada 10 September 2021
- [2] Dirjen Bina Marga, "Spesifikasi Perkerasan Aspal," Spesifikasi Umum Pekerj. Jalan dan Jemb., vol. Modul 7, pp. 1–120, 2016.
- [3] Yoder, E.J. and Witczak, M.N. 1975. *Principle of Pavement Design*
- [4] Kementerian PUPR, "Rencana Strategi Tahun 2020-2024," *Angew. Chemie Int. Ed.* 6(11), 951–952., pp. 1–414, 2021.
- [5] Fauzan, A.A.A. and Utaminigrum, F., 2021. Sistem Pendeteksi Dini Lubang pada Jalan menggunakan *Gray Level Co-Occurrence Matrix* berbasis *Raspberry Pi*. *Jurnal Pengembangan Teknologi Informasi dan Ilmu Komputer e-ISSN*, 2548, p.964X.
- [6] De Zoysa, K., Keppitiyagama, C., Seneviratne, G.P. and Shihaan, W.W.A.T., 2007, August. *A public transport system based sensor network for road surface condition monitoring. In Proceedings of the 2007 workshop on Networked systems for developing regions* (pp. 1-6).
- [7] Shah, A., Sharma, G. and Bhargava, L., 2021, January. *Smart Implementation of Computer Vision and Machine Learning for Pothole Detection. In 2021 11th International Conference on Cloud Computing, Data Science & Engineering (Confluence)* (pp. 65-69). IEEE.
- [8] Vigneshwar, K. and Kumar, B.H., 2016, December. *Detection and counting of pothole using image processing techniques. In 2016 IEEE International Conference on Computational Intelligence and Computing Research (ICCIC)* (pp. 1-4). IEEE.
- [9] Silvester, S., Komandur, D., Kokate, S., Khochare, A., More, U., Musale, V. and Joshi, A., 2019, December. *Deep learning approach to detect potholes in real-time using smartphone. In 2019 IEEE Pune Section International Conference (PuneCon)* (pp. 1-4). IEEE.
- [10] Rus, Tatag Yufitra, and Mahfud Mahfud. "Road Damage Analysis, and Repair Techniques and Estimation Plan for Road Repair in Tani Bakti Village STA 00–03+ 00) Kutai Kartanegara Regency." *Nusantara* 2.1 (2023): 27-42.
<https://dinaspuvr.bandaacehkota.go.id/2020/06/28/berbagai-jenis-kerusakan-aspal-apa-penyebab-dan-solusinya/>)



- [12] Nicholls, C., Kubanek, K., Karcher, C., Hartmann, A., Adesiyun, A., Ipavec, A., Komacka, J. and Nielsen, E., 2014, April. *Durable pothole repairs*. In *transport research arena (TRA) 5th Conference: Transport Solutions from Research to Deployment*. Paris, France.
- [13](<https://www.carmudi.co.id/journal/penyebab-kerusakan-mobil-waspadai-lubang-di-jalan-pasca-musim-hujan/>)
- [14] Buza, E., Omanovic, S., Huseinovic, 2013. *A Pothole Detection with Image Processing and Spectral Clustering*.
- [15] J. S. Miller and W. Y. Bellinger, 2003. *Distress identification manual for the long-term pavement performance program*,
- [16] Raya, J.K., 1992. *A Guide to Visual Assessment of Flexible Pavement Surface Conditions*. Kuala Lumpur. IKRAM.
- [17] Tobias, D.S. and Widiarti, A.R., 2016. Deteksi glaukoma pada citra fundus retina dengan metode *K-Nearest Neighbor*. In *Seminar Nasional Ilmu Komputer (SNIK 2016)* (pp. 92-99).
- [18] Eleyan, A. and Demirel, H., 2011. *Co-occurrence matrix and its statistical features as a new approach for face recognition*. *Turkish Journal of Electrical Engineering and Computer Sciences*, 19(1), pp.97-107.
- [19] Prasetyo, Eko. 2012. *Data mining Konsep dan Aplikasi menggunakan Matlab*, ANDI, Yogyakarta, 177
- [20] Y Liu, YF Zheng. 2012. *FS_SFS: Anovel feature selection method for support vector machines*, *The Ohio State University, Columbus OH 43210, USA*. *Pattern recognition*.
- [21] Santosa, B. 2007. *Data Mining Teknik Pemanfaatan Data untuk Keperluan Bisnis*. Graha Ilmu: Yogyakarta.
- [22] Rastogi, R., Kumar, U., Kashyap, A., Jindal, S. and Pahwa, S., 2020, December. *A Comparative Evaluation of the Deep Learning Algorithms for Pothole Detection*. In *2020 IEEE 17th India Council International Conference (INDICON)* (pp. 1-6). IEEE.



llaswamy, C., Saravanan, M., Kanchana, E. and Shalini, J., 2020, July. *Deep learning based pothole detection and reporting system*. In *2020 7th International Conference on Smart Structures and Systems (ICSSS)* (pp. 1-6).

IEEE.

- [24] Du, R., Qiu, G., Gao, K., Hu, L. and Liu, L., 2020. *Abnormal road surface recognition based on smartphone acceleration sensor*. *Sensors*, 20(2), p.451.
- [25] Wu, C., Wang, Z., Hu, S., Lepine, J., Na, X., Ainalis, D. and Stettler, M., 2020. *An automated machine-learning approach for road pothole detection using smartphone sensor data*. *Sensors*, 20(19), p.5564.
- [26] Hall-Beyer, M., 2017. *GLCM texture: A tutorial v. 3.0 March 2017*.
- [27] Nugroho, A.S., Witarto, A.B. and Handoko, D., 2003. *Support vector machine teori dan aplikasinya dalam bioinformatika*. *Kuliah Umum Ilmu Komputer. Com*.



LAMPIRAN

1. Source Code Program Menggunakan Blur

```
#import requirement yang digunakan pada program

import cv2

import numpy as np

from skimage.feature import graycomatrix, graycoprops

from sklearn.model_selection import train_test_split

from sklearn.svm import SVC

from sklearn.metrics import accuracy_score, confusion_matrix

from skimage.feature import graycomatrix, graycoprops

import os

import xml.etree.ElementTree as ET

import matplotlib.pyplot as plt

from matplotlib import cm

import re

import pandas as pd

import joblib

import time

#####

## LOAD MODEL YANG TELAH DI BUILD

clf2 = joblib.load("model3.pkl") #sesuaikan dengan nama modelnya

# fungsi GLCM

def calc_glcm_all_agls(img, props, dists=[5], agls=[0, np.pi/4,
np.pi/2, 3*np.pi/4], lvl=256, sym=True, norm=True):

    glcm = graycomatrix(img,

                        distances=dists,

                        angles=agls,

                        levels=lvl,

                        symmetric=sym,

                        normed=norm)
```



```

feature = []

glcm_props = [property for name in props for property in
graycoprops(glcm, name)[0]]

for item in glcm_props:

    feature.append(item)

return feature

properties = ['dissimilarity', 'correlation', 'homogeneity',
'contrast', 'ASM', 'energy']

# BUKA VIDIO UNTUK DI PROSES
path_file_video = 'jalan-lubang.mp4'

cap = cv2.VideoCapture(path_file_video)

frame_width = int(cap.get(3))

frame_height = int(cap.get(4))

# Definisi video codec

fourcc = cv2.VideoWriter_fourcc(*'mp4v')

out = cv2.VideoWriter('output_video_pakai_blur.mp4', fourcc, 20.0,
(frame_width, frame_height))

#hitung FPS

fps_start_time = time.time()

fps_counter = 0

# iterasi vidio yang telah di buka
while cap.isOpened():

    ret, image = cap.read()

    if not ret:

        break

    #convert ke grayscale dan Blur

    gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)

    gray2 = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)

    blurred = cv2.GaussianBlur(gray, (5, 5), 0)

```



```

: i contour edgenya pake canny

```

```

ed = cv2.Canny(blurred, 0, 255) #low_threshold,
reshold

```

```

#cari contour

contours, hierarchy = cv2.findContours(edged.copy(),
cv2.RETR_EXTERNAL,cv2.CHAIN_APPROX_SIMPLE)

bounding = []

try: hierarchy = hierarchy[0]
except: hierarchy = []

height, width = edged.shape
min_x, min_y = width, height
max_x = max_y = 0

# Hitung bounding box dan tampilkan di frame
for contour, hier in zip(contours, hierarchy):

    (x,y,w,h) = cv2.boundingRect(contour)

    min_x, max_x = min(x, min_x), max(x+w, max_x)

    min_y, max_y = min(y, min_y), max(y+h, max_y)

    if w > 80 and h > 80:

        cv2.rectangle(image, (x,y), (x+w,y+h), (0, 0, 255), 2)
#bikin rectangle warna merah

        bounding.append([(x,y), (x+w,y+h)]) #ambil bounding
kecil #kasi uncommment ini kalau mau prediksi semua yang kecil-
kecil juga

        if max_x - min_x > 0 and max_y - min_y > 0:

            cv2.rectangle(image, (min_x, min_y), (max_x, max_y), (0,
0, 255), 2) #set warna merah

            bounding.append([ (min_x, min_y), (max_x, max_y)]) #ambil
bounding besar

print("bounding coords")

print(bounding)

allCropped = []

for c in bounding:

    print("crop:"+str(c[0][0])+" "+str(c[0][1])+" |
"+str(c[1][0])+" "+str(c[1][1]))

    x = c[0][0]
    y = c[0][1]
    x2 = c[1][1]-c[0][1];
    y2 = c[1][0]-c[0][0];

```



```

print("h:"+str(h))

print("w:"+str(w))

cropped_image = gray2[y:y+h,x:x+w]

allCropped.append(cropped_image)


properties = ['dissimilarity', 'correlation', 'homogeneity',
'contrast', 'ASM', 'energy']


glcm_all_agls = []

for img in allCropped:

glcm_all_agls.append(calc_glcm_all_agls(img,props=properties))

    columns = []
    angles = ['0', '45', '90','135']
    for name in properties :
        for ang in angles:
            columns.append(name + "_" + ang)


    # bikin df buat GLCM features data.
    #ini nanti yang dipake buat inference
    glcm_df = pd.DataFrame(glcm_all_agls,
                           columns = columns)

    ## PREDIKSI ##
    #ini prediksi pake model yang di training
    predictions = clf2.predict(glcm_df)
    print(predictions)

    # Define the color for the text (you can adjust this)
    text_color = (0, 0, 255)  # Red color in BGR

    # image
    iterate through each bounding box and label
    box, label in zip(bounding, predictions):
        (start_x, start_y), (end_x, end_y) = box

```




```

cap.release()

out.release()

# from IPython.display import Video

# # Path to your output video file

# output_video_path = 'output_video.avi'

# # Display the video

# Video(output_video_path)

```

2. Source Code Program Tanpa Blur

```

#import requirement yang digunakan pada program

import cv2

import numpy as np

from skimage.feature import graycomatrix, graycoprops

from sklearn.model_selection import train_test_split

from sklearn.svm import SVC

from sklearn.metrics import accuracy_score, confusion_matrix

from skimage.feature import graycomatrix, graycoprops

import os

import xml.etree.ElementTree as ET

import matplotlib.pyplot as plt

from matplotlib import cm

import re

import pandas as pd

import joblib

#####

## LOAD MODEL YANG TELAH DI BUILD

joblib.load("model-no-blur.pkl") #sesuaikan dengan nama
a

```



```

# fungsi GLCM

def calc_glcml_all_agls(img, props, dists=[5], agls=[0, np.pi/4,
np.pi/2, 3*np.pi/4], lvl=256, sym=True, norm=True):

    glcm = graycomatrix(img,

                        distances=dists,

                        angles=agls,

                        levels=lvl,

                        symmetric=sym,

                        normed=norm)

    feature = []

    glcm_props = [property for name in props for property in
graycoprops(glcm, name)[0]]

    for item in glcm_props:

        feature.append(item)

    return feature

properties = ['dissimilarity', 'correlation', 'homogeneity',
'contrast', 'ASM', 'energy']

# BUKA VIDEO UNTUK DI PROSES

path_file_video = 'jalan-lubang.mp4'

cap = cv2.VideoCapture(path_file_video)

frame_width = int(cap.get(3))

frame_height = int(cap.get(4))

# Definisi video codec

fourcc = cv2.VideoWriter_fourcc(*'mp4v')

out = cv2.VideoWriter('output_video_tanpa_blur.mp4', fourcc, 20.0,
width, frame_height)

# si video yang telah di buka

ap.isOpened():

```



```

ret, image = cap.read()

if not ret:
    break

#convert ke grayscale
gray = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
gray2 = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
edged = cv2.Canny(gray2, 0, 255) #low_threshold,
high_threshold

#cari contour
contours, hierarchy = cv2.findContours(edged.copy(),
cv2.RETR_EXTERNAL,cv2.CHAIN_APPROX_SIMPLE)

bounding = []

try: hierarchy = hierarchy[0]
except: hierarchy = []

height, width = edged.shape
min_x, min_y = width, height
max_x = max_y = 0

# Hitung bounding box dan tampilkan di frame
for contour, hier in zip(contours, hierarchy):
    (x,y,w,h) = cv2.boundingRect(contour)
    min_x, max_x = min(x, min_x), max(x+w, max_x)
    min_y, max_y = min(y, min_y), max(y+h, max_y)
    if w > 80 and h > 80:
        cv2.rectangle(image, (x,y), (x+w,y+h), (0, 0, 255), 2)
#bikin rectangle warna merah

    bounding.append([(x,y), (x+w,y+h)]) #ambil bounding
    #casi uncomment ini kalau mau prediksi semua yang kecil-
    #ga

    max_x - min_x > 0 and max_y - min_y > 0:

```



```

        cv2.rectangle(image, (min_x, min_y), (max_x, max_y), (0,
0, 255), 2) #set warna merah

        bounding.append([ (min_x, min_y), (max_x, max_y)]) #ambil
bounding besar

    print("bounding coords")

    print(bounding)


    allCropped = []

    for c in bounding:

        print("crop:"+str(c[0][0])+","+str(c[0][1])+ " |
"+str(c[1][0])+","+str(c[1][1]))

        x = c[0][0]

        y = c[0][1]

        h = c[1][1]-c[0][1];

        w = c[1][0]-c[0][0];

        print("h:"+str(h))

        print("w:"+str(w))

        cropped_image = gray2[y:y+h,x:x+w]

        allCropped.append(cropped_image)


    properties = ['dissimilarity', 'correlation', 'homogeneity',
'contrast', 'ASM', 'energy']


    glcm_all_agls = []

    for img in allCropped:

        glcm_all_agls.append(calc_glcm_all_agls(img,props=properties))

        columns = []

        angles = ['0', '45', '90','135']

        for name in properties :

            for ang in angles:

                columns.append(name + "_" + ang)

```



```

    # bikin df buat GLCM features data.

    #ini nanti yang dipake buat inference
    glcm_df = pd.DataFrame(glcm_all_agls,
                           columns = columns)

    ## PREDIKSI ##

    #ini prediksi pake model yang di training
    predictions = clf2.predict(glcm_df)
    print(predictions)

    # Define the color for the text (you can adjust this)
    text_color = (0, 0, 255) # Red color in BGR

    # image

    # Iterate through each bounding box and label
    for box, label in zip(bounding, predictions):
        (start_x, start_y), (end_x, end_y) = box

        # Draw the bounding box
        cv2.rectangle(image, (start_x, start_y), (end_x, end_y),
                      (0, 255, 0), 2) # Green color for bounding boxes

        # Define the position for the label text (you can adjust
        this)
        text_x = start_x
        text_y = start_y - 10 # Place the label just above the
        bounding box

        # Put the label text on the image
        cv2.putText(image, label, (text_x, text_y),
                    cv2.FONT_HERSHEY_SIMPLEX, 0.5, text_color, 2)

```



AMPIKAN PROSES PREDIKSI

.namedWindow("result", cv2.WINDOW_AUTOSIZE)

```
cv2.imshow("result", image)

if cv2.waitKey(1) & 0xFF == ord("q"):
    break

# SIMPAN VIDIO KE DIRECTORY
out.write(image)

# Release video objects
cap.release()
out.release()

# from IPython.display import Video

# # Path to your output video file
# output_video_path = 'output_video.avi'

# # Display the video
# Video(output_video_path)
```

