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LAMPIRAN

Lampiran 1 Program Pengujian Sensor Suhu

```
#include <OneWire.h> //library OneWire
#include <DallasTemperature.h> //library DS18B20
#include <LiquidCrystal_I2C.h>

#define ONE_WIRE_BUS 4
OneWire oneWire(ONE_WIRE_BUS);
LiquidCrystal_I2C lcd(0x27, 20, 4);

// mereferensikan sensor ke library one wire
DallasTemperature sensors(&oneWire);
float temperature;
const int heaterRelayPin = 8;
const int fanRelayPin = 11;

void setup(void)
{
  Serial.begin(9600);
  sensors.begin(); // Start sensor
  lcd.begin();
  pinMode(heaterRelayPin, OUTPUT);
  pinMode(fanRelayPin, OUTPUT);
}

void loop(void)
{
  sensors.requestTemperatures();
```

```

    temperature = sensors.getTempCByIndex(0);
    Serial.print("Suhu: ");
    Serial.println(sensors.getTempCByIndex(0));
    lcd.setCursor(0, 1);
    lcd.print("Suhu: ");
    lcd.setCursor(6, 1);
    lcd.print(temperature,1);
    lcd.print((char)223);
    lcd.print("C");
    delay(1000); //tunda 1 detik

    // Atur cooler berdasarkan suhu
    if (temperature > 30.00) {
        digitalWrite(fanRelayPin, LOW); // Nyalakan kipas saat suhu >
        lcd.setCursor(0, 2);
        lcd.print("Fan: 1");
    }
    else if (temperature <= 30.00) {
        digitalWrite(fanRelayPin, HIGH); // Matikan kipas saat suhu < 30

        lcd.setCursor(0, 2);
        lcd.print("Fan: 0");
    }

    // Atur heater berdasarkan suhu
    if (temperature < 24.00) {
        digitalWrite(heaterRelayPin, LOW); // Nyalakan heater saat suhu < 24
        lcd.setCursor(0, 3);
        lcd.print("Heater: 1");
    }
    else if (temperature >= 24.00) {

```

```

digitalWrite(heaterRelayPin, HIGH); // Matikan heater saat suhu > 24
lcd.setCursor(0, 3);
lcd.print("Heater: 0");
}
}

```

Lampiran 2 Program Pengujian Sensor TDS

```

#include <EEPROM.h>
#include "GravityTDS.h"
#include <LiquidCrystal_I2C.h>

#define TdsSensorPin A1
GravityTDS gravityTds;
LiquidCrystal_I2C lcd(0x27, 20, 4);

float tdsValue = 0;

void setup()
{
    Serial.begin(9600);
    gravityTds.setPin(TdsSensorPin);
    gravityTds.setAref(5.0); //reference voltage on ADC, default 5.0V on Arduino
    UNO
    gravityTds.setAdcRange(1024); //1024 for 10bit ADC;4096 for 12bit ADC
    gravityTds.begin(); //initialization
    lcd.begin();
}

void loop()

```

```

{
    gravityTds.update();
    gravityTds.update();
    tdsValue= (gravityTds.getTdsValue()-46.63) ;
    Serial.print(tdsValue,2);
    Serial.println("ppm");
    delay(1000);
    lcd.setCursor(10, 1);
    lcd.print("TDS:");
    lcd.setCursor(14, 1);
    lcd.print(tdsValue);
    lcd.setCursor(17, 1);
    lcd.print("ppm");
}

```

Lampiran 3 Program Pengujian Sensor pH

```

#include <LiquidCrystal_I2C.h>
const int phSensorPin = A2;
float phValue = 0;

LiquidCrystal_I2C lcd (0x27, 20, 4);

void setup()
{
    Serial.begin(9600);
    lcd.begin() ;
}

```

```

void loop()
{
    int nilaiPengukuranPh = analogRead(phSensorPin);
    Serial.print("Nilai ADC Ph: ");
    Serial.println(nilaiPengukuranPh);
    double TeganganPh = 5 / 1024.0 * nilaiPengukuranPh;
    Serial.print("TeganganPh: ");
    Serial.println(TeganganPh, 3);
    //Po = 7.00 + ((teganganPh7 - TeganganPh) / PhStep);
    //PH7 = 3,03 , PH4 = 3,37
    pHValue = 7.00 + ((3.03 - TeganganPh) / 0.12);
    Serial.print("Nilai PH cairan: ");
    Serial.println(pHValue, 3);
    delay(1000);
    lcd.setCursor(11, 2);
    lcd.print("PH:");
    lcd.setCursor(14, 2);
    lcd.print(pHValue, 2);
}

```

Lampiran 4 Program Kalibrasi Sensor pH

```

void setup()
{
  Serial.begin(9600);
}

void loop()
{
  int sensorValue = analogRead(A2);
  float voltage = sensorValue * (5.0 / 1024.0);
  Serial.println(voltage);
  delay(1000);
}

```

Lampiran 5 Program Pengujian Sensor Ultrasonik

```

#include <NewPing.h>

//pin arduino yang digunakan
#define trigPin 2
#define echoPin 3

// Tentukan jarak maksimum yang ingin kita ping (dalam sentimeter). Jarak sensor
maksimum adalah 40
#define MAX_DISTANCE 400

NewPing sonar = NewPing(trigPin, echoPin, MAX_DISTANCE);

void setup() {
  //Baut komunikasi yang disettingkan di serial monitor

```

```

    Serial.begin(9600);
}

void loop() {
    delay(50);
    Serial.print("Jarak Pembacaan = ");
    Serial.print(sonar.ping_cm()); //nilai jarak yang terbaca
    Serial.println(" cm");
    delay(2000);
}

```

Lampiran 6 Program Pengujian Motor Pakan Ikan

```

#include <LiquidCrystal_I2C.h>
LiquidCrystal_I2C lcd(0x27, 20, 4);

void setup() {
    lcd.begin();
    lcd.backlight();
}

void loop() {
    lcd.setCursor (0, 0);
    // pindahkan kursor ke baris pertama  lcd.print ( "LCD 20x4" );          // cetak
    pesan di baris pertama

    lcd.setCursor (0, 1);
    // pindahkan kursor ke baris kedua  lcd.print ( "Alamat I2C: 0x27" );
    // cetak pesan di baris kedua  lcd.setCursor (0, 2);          //pindahkan kursor
    lcd.print ( "KSA" );          // cetak pesan di baris ketiga
    lcd.setCursor ( 0, 3);          //

```

```
lcd.print ( "LCD I2C" ); // cetak pesan di baris keempat
}
```

Lampiran 7 Program Pengujian LCD I2C

```
#include <LiquidCrystal_I2C.h>

LiquidCrystal_I2C lcd(0x27, 20, 4);

void setup() {
  lcd.begin();
  lcd.backlight();
}

void loop() {
  lcd.setCursor (0, 0);
  // pindahkan kursor ke baris pertama  lcd.print ( "LCD 20x4" );      // cetak
  pesan di baris pertama
  lcd.setCursor (0, 1);
  // pindahkan kursor ke baris kedua  lcd.print ( "Alamat I2C: 0x27" );
  // cetak pesan di baris kedua  lcd.setCursor (0, 2);      //pindahkan kursor
  lcd.print ( "KSA" );      // cetak pesan di baris ketiga
  lcd.setCursor ( 0, 3);      //
  lcd.print ( "LCD I2C" ); // cetak pesan di baris keempat
}
```

Lampiran 8 Program Integrasi Sistem

```
#include <LiquidCrystal_I2C.h>

#include "Sodaq_DS3231.h"

#include <Servo.h>
```

```

#include <EEPROM.h>
#include "GravityTDS.h"
#include <Fuzzy.h>
#include <OneWire.h>
#include <DallasTemperature.h>

LiquidCrystal_I2C lcd (0x27, 20, 4);

//Inisiasi Pakan
#define pinServoMakanan      A0
#define waktuBukaServo       2000//milidetik
#define servoBuka             90//derajat
#define servoTutup            180//derajat
#define waktuMakan1           DateTime(0, 0, 1, 9, 0, 0, 0)//jam 9 pagi
#define waktuMakan2           DateTime(0, 0, 1, 15, 0, 0, 0)//jam 3 sore
#define waktuMakan3           DateTime(0, 0, 1, 21, 0, 0, 0)//jam 21 malam
//define waktuMakan4         DateTime(0, 0, 1, 3, 0, 0, 0)//jam 3 subuh
Servo servoMakanIkan;
byte detikSebelumnya;
char buf[17];
//Inisiasi Jarak
const int trigPin = 2;
const int echoPin = 3;
long duration;
int distance;
float realdistance;
//Inisiasi pH
const int pHSensorPin = A2;
float pHValue = 0 ;

```

```

// Inisiasi TDS
#define TdsSensorPin A1

GravityTDS gravityTds;

float tdsValue = 0, temp = 25;

//Inisiasi Suhu
#define ONE_WIRE_BUS 4

OneWire oneWire(ONE_WIRE_BUS);

DallasTemperature sensors(&oneWire);

float temperature;

//Inisiasi Aktuator

const int heaterRelayPin = 8;

const int fanRelayPin = 11;

const int valveinPin = 10;

const int valveoutPin = 9;

int buzzerPin = 7;

unsigned long previousMillis = 0; // Waktu terakhir bacaan

const unsigned long interval = 1000;

// Fuzzifikasi

Fuzzy *fuzzy = new Fuzzy();

// FuzzyInput for turbidity

FuzzySet *turbidityLow = new FuzzySet(0, 0, 200, 450);

FuzzySet *turbidityMedium = new FuzzySet(350, 500, 500, 650);

FuzzySet *turbidityHigh = new FuzzySet(550, 800, 1000, 1000);

// FuzzyInput for acidity

FuzzySet *acidityAcid = new FuzzySet(0, 0, 4.5, 6);

FuzzySet *acidityNetral = new FuzzySet(5.5, 7, 7, 8.5);

```

```

FuzzySet *acidityBase = new FuzzySet(8, 10, 14, 14);
// FuzzyOutput for water quality
FuzzySet *cleanQuality = new FuzzySet(0, 0, 3, 4.5);
FuzzySet *turbidQuality = new FuzzySet(3.5, 5, 5, 6.5);
FuzzySet *dirtyQuality = new FuzzySet(5.5, 7, 10, 10);

void setup() {

    servoMakanIkan.attach(pinServoMakanan);
    servoMakanIkan.write(servoTutup);
    rtc.begin();
    //DateTime dt(2024, 3, 6, 21, 6, 0, 4); // set tanggal dan waktu (format): tahun,
    bulan tanggal, jam, menit, detik, hari (1=minggu, 7=sabtu)
    //rtc.setDateTime(dt);
    Serial.println("Sistem mulai");
    sprintf(buf, "Set waktu 1 = %02d:%02d (%lu)", waktuMakan1.hour(),
    waktuMakan1.minute(), waktuMakan1.get());
    Serial.println(buf);
    sprintf(buf, "Set waktu 2 = %02d:%02d (%lu)", waktuMakan2.hour(),
    waktuMakan2.minute(), waktuMakan2.get());
    Serial.println(buf);
    sprintf(buf, "Set waktu 3 = %02d:%02d (%lu)", waktuMakan3.hour(),
    waktuMakan3.minute(), waktuMakan3.get());
    Serial.println(buf);
    //sprintf(buf, "Set waktu 4 = %02d:%02d (%lu)", waktuMakan4.hour(),
    waktuMakan4.minute(), waktuMakan4.get());
    //Serial.println(buf);

    Serial.begin(9600);
    randomSeed(analogRead(0));

```

```
pinMode(trigPin, OUTPUT);
pinMode(echoPin, INPUT);
```

```
gravityTds.setPin(TdsSensorPin);
gravityTds.setAref(5.0);
gravityTds.setAdcRange(1024);
gravityTds.begin();
```

```
sensors.begin();
```

```
pinMode(heaterRelayPin, OUTPUT);
pinMode(fanRelayPin, OUTPUT);
pinMode(valveinPin, OUTPUT);
pinMode(valveoutPin, OUTPUT);
pinMode(buzzerPin, OUTPUT);
```

```
lcd.begin() ;
lcd.backlight();
lcd.setCursor(5, 1);
lcd.print("Welcome to");
delay(1000);
lcd.clear();
lcd.setCursor(2, 2);
lcd.print("Control Aquarium");
delay(1000);
lcd.clear();
lcd.setCursor(3, 1);
lcd.print("System Loading");
for (int a = 0; a <= 19; a++) {
```

```

    lcd.setCursor(a, 2);
    lcd.print(".");
    delay(100);
}
lcd.clear();

```

```
// FuzzyInput for turbidity
```

```

FuzzyInput *turbidityLevel = new FuzzyInput(1);
turbidityLevel->addFuzzySet(turbidityLow);
turbidityLevel->addFuzzySet(turbidityMedium);
turbidityLevel->addFuzzySet(turbidityHigh);

```

```
fuzzy->addFuzzyInput(turbidityLevel);
```

```
// FuzzyInput for acidity
```

```

FuzzyInput *acidityLevel = new FuzzyInput(2);
acidityLevel->addFuzzySet(acidityAcid);
acidityLevel->addFuzzySet(acidityNetral);
acidityLevel->addFuzzySet(acidityBase);

```

```
fuzzy->addFuzzyInput(acidityLevel);
```

```
// FuzzyOutput for water quality
```

```

FuzzyOutput *waterQuality = new FuzzyOutput(1);
waterQuality->addFuzzySet(cleanQuality);
waterQuality->addFuzzySet(turbidQuality);
waterQuality->addFuzzySet(dirtyQuality);

```

```
fuzzy->addFuzzyOutput(waterQuality);
```

```
// Building FuzzyRule1
```

```
FuzzyRuleAntecedent *rule1Antecedent = new FuzzyRuleAntecedent();
```

```
rule1Antecedent->joinWithAND(turbidityLow, acidityAcid);
```

```
FuzzyRuleConsequent *rule1Consequent = new FuzzyRuleConsequent();
```

```
rule1Consequent->addOutput(turbidQuality);
```

```
FuzzyRule *fuzzyRule1 = new FuzzyRule(1, rule1Antecedent,  
rule1Consequent);
```

```
fuzzy->addFuzzyRule(fuzzyRule1);
```

```
// Building FuzzyRule2
```

```
FuzzyRuleAntecedent *rule2Antecedent = new FuzzyRuleAntecedent();
```

```
rule2Antecedent->joinWithAND(turbidityMedium, acidityAcid);
```

```
FuzzyRuleConsequent *rule2Consequent = new FuzzyRuleConsequent();
```

```
rule2Consequent->addOutput(dirtyQuality);
```

```
FuzzyRule *fuzzyRule2 = new FuzzyRule(2, rule2Antecedent,  
rule2Consequent);
```

```
fuzzy->addFuzzyRule(fuzzyRule2);
```

```
// Building FuzzyRule3
```

```
FuzzyRuleAntecedent *rule3Antecedent = new FuzzyRuleAntecedent();
```

```
rule3Antecedent->joinWithAND(turbidityHigh, acidityAcid);
```

```
FuzzyRuleConsequent *rule3Consequent = new FuzzyRuleConsequent();
```

```
rule3Consequent->addOutput(dirtyQuality);
```

```
FuzzyRule *fuzzyRule3 = new FuzzyRule(3, rule3Antecedent,  
rule3Consequent);
```

```
fuzzy->addFuzzyRule(fuzzyRule3);
```

```
// Building FuzzyRule4
```

```
FuzzyRuleAntecedent *rule4Antecedent = new FuzzyRuleAntecedent();
rule4Antecedent->joinWithAND(turbidityLow, acidityNetral);
FuzzyRuleConsequent *rule4Consequent = new FuzzyRuleConsequent();
rule4Consequent->addOutput(cleanQuality);
FuzzyRule *fuzzyRule4 = new FuzzyRule(4, rule4Antecedent,
rule4Consequent);
fuzzy->addFuzzyRule(fuzzyRule4);
```

```
// Building FuzzyRule5
```

```
FuzzyRuleAntecedent *rule5Antecedent = new FuzzyRuleAntecedent();
rule5Antecedent->joinWithAND(turbidityMedium, acidityNetral);
FuzzyRuleConsequent *rule5Consequent = new FuzzyRuleConsequent();
rule5Consequent->addOutput(turbidQuality);
FuzzyRule *fuzzyRule5 = new FuzzyRule(5, rule5Antecedent,
rule5Consequent);
fuzzy->addFuzzyRule(fuzzyRule5);
```

```
// Building FuzzyRule6
```

```
FuzzyRuleAntecedent *rule6Antecedent = new FuzzyRuleAntecedent();
rule6Antecedent->joinWithAND(turbidityHigh, acidityNetral);
FuzzyRuleConsequent *rule6Consequent = new FuzzyRuleConsequent();
rule6Consequent->addOutput(dirtyQuality);
FuzzyRule *fuzzyRule6 = new FuzzyRule(6, rule6Antecedent,
rule6Consequent);
fuzzy->addFuzzyRule(fuzzyRule6);
```

```
// Building FuzzyRule7
```

```
FuzzyRuleAntecedent *rule7Antecedent = new FuzzyRuleAntecedent();
```

```

rule7Antecedent->joinWithAND(turbidityLow, acidityBase);
FuzzyRuleConsequent *rule7Consequent = new FuzzyRuleConsequent();
rule7Consequent->addOutput(turbidQuality);
FuzzyRule *fuzzyRule7 = new FuzzyRule(7, rule7Antecedent,
rule7Consequent);
fuzzy->addFuzzyRule(fuzzyRule7);

```

```
// Building FuzzyRule8
```

```

FuzzyRuleAntecedent *rule8Antecedent = new FuzzyRuleAntecedent();
rule8Antecedent->joinWithAND(turbidityMedium, acidityBase);
FuzzyRuleConsequent *rule8Consequent = new FuzzyRuleConsequent();
rule8Consequent->addOutput(dirtyQuality);
FuzzyRule *fuzzyRule8 = new FuzzyRule(8, rule8Antecedent,
rule8Consequent);
fuzzy->addFuzzyRule(fuzzyRule8);

```

```
// Building FuzzyRule9
```

```

FuzzyRuleAntecedent *rule9Antecedent = new FuzzyRuleAntecedent();
rule9Antecedent->joinWithAND(turbidityHigh, acidityBase);
FuzzyRuleConsequent *rule9Consequent = new FuzzyRuleConsequent();
rule9Consequent->addOutput(dirtyQuality);
FuzzyRule *fuzzyRule9 = new FuzzyRule(9, rule9Antecedent,
rule9Consequent);
fuzzy->addFuzzyRule(fuzzyRule9);

```

```
}
```

```
void getdatasuhu() {
```

```
//Nilai Suhu
```

```

sensors.requestTemperatures();
temperature = sensors.getTempCByIndex(0);
Serial.print("Suhu: ");
Serial.println(sensors.getTempCByIndex(0));
//delay(1000);
lcd.setCursor(0, 1);
lcd.print("Suhu:");
lcd.setCursor(5, 1);
lcd.print(temperature,1);
// Atur cooler berdasarkan suhu
if (temperature > 30.00) {
    digitalWrite(fanRelayPin, LOW); // Nyalakan kipas saat suhu < 35
}
else if (temperature <= 30.00) {
    digitalWrite(fanRelayPin, HIGH); // Matikan kipas saat suhu = 35
}
// Atur heater berdasarkan suhu
if (temperature < 24.00) {
    digitalWrite(heaterRelayPin, LOW); // Nyalakan heater saat suhu < 24
}
else if (temperature >= 24.00) {
    digitalWrite(heaterRelayPin, HIGH); // Matikan heater saat suhu > 30
}
}

void getdatadistance() {
//Nilai Jarak
int duration, distance, realdistance;
digitalWrite(trigPin,LOW);

```

```

delayMicroseconds(2);
digitalWrite(trigPin,HIGH);
delayMicroseconds(10);
digitalWrite(trigPin,LOW);
duration = pulseIn(echoPin,HIGH);
distance = duration*0.034/2;
realdistance = -((distance-45));
Serial.print("Jarak Pembacaan = ");
Serial.print(realdistance); //nilai jarak yang terbaca
Serial.println(" cm");
//delay(1000);
lcd.setCursor(0, 2);
lcd.print("Tinggi:");
lcd.setCursor(7, 2);
lcd.print(realdistance);
if(realdistance <= 15)
{
digitalWrite(valveoutPin, HIGH);
digitalWrite(valveinPin, LOW); }
else if (realdistance >= 20) {
digitalWrite(valveinPin, HIGH);
}
}

void getdataph() {
//Nilai pH
int nilaiPengukuranPh = analogRead(phSensorPin);
double TeganganPh = 5 / 1024.0 * nilaiPengukuranPh;
phValue = 7.00 + ((3.03 - TeganganPh) / 0.12);

```

```

//PH7 = 3,03 , PH4 = 3,37
//Po = 7.00 + ((teganganPh7 - TeganganPh) / PhStep);
Serial.print("Nilai PH cairan: ");
Serial.println(phValue, 2);
//delay(1000);
lcd.setCursor(11, 2);
lcd.print("PH:");
lcd.setCursor(14, 2);
lcd.print(phValue, 2);
}

```

```

void getdatatds() {
//Nilai TDS
gravityTds.setTemperature(temp);
gravityTds.update();
tdsValue = gravityTds.getTdsValue();
Serial.print(tdsValue,0);
Serial.println("ppm");
// delay(1000);
lcd.setCursor(11, 1);
lcd.print("TDS:");
lcd.setCursor(15, 1);
lcd.print(tdsValue, 1);
}

```

```

void loop() {

getdatatds();
getdataph();

```

```

getdatasuhu();
getdatadistance();

```

```

unsigned long currentMillis = millis();
// Periksa apakah sudah mencapai interval
if (currentMillis - previousMillis >= interval) {
previousMillis = currentMillis; // Update waktu terakhir bacaan
}

```

```

DateTime now = rtc.now();
if (detikSebelumnya != now.second())
{
    sprintf(buf, "%02d:%02d:%02d", now.hour(), now.minute(), now.second());
    lcd.setCursor(0, 0);
    lcd.print(buf);
    Serial.print(buf);
}

```

```

detikSebelumnya = now.second();

```

```

uint32_t epoch = now.get() % 86400; //hanya jam menit detik

```

```

if ((epoch == waktuMakan1.get()) ||
    (epoch == waktuMakan3.get()) ||
    (epoch == waktuMakan3.get()) ||
    (epoch == waktuMakan4.get()))
{
    char buf[17];
    sprintf(buf, "Time: %02d:%02d", now.hour(), now.minute());
    lcd.setCursor(9, 0);
}

```

```

    lcd.print(buf);
    Serial.println(buf);
    delay(1000);

    servoMakanIkan.write(servoBuka);
    delay(waktuBukaServo);
    servoMakanIkan.write(servoTutup);

    }
}

fuzzy->setInput(1, tdsValue);
fuzzy->setInput(2, phValue);

fuzzy->fuzzify();
Serial.print("Turbidity Level: Low-> ");
Serial.print(turbidityLow->getPertinence());
Serial.print(", Medium-> ");
Serial.print(turbidityMedium->getPertinence());
Serial.print(", High-> ");
Serial.println(turbidityHigh->getPertinence());
Serial.print("Acidity Level: Acid-> ");
Serial.print(acidityAcid->getPertinence());
Serial.print(", Netral-> ");
Serial.print(acidityNetral->getPertinence());
Serial.print(", Base-> ");
Serial.print(acidityBase->getPertinence());

float waterQualityOutput = fuzzy->defuzzify(1);

```

```

Serial.println("Output: ");
Serial.print("Water Quality: Clean-> ");
Serial.print(cleanQuality->getPertinence());
Serial.print(", Turbid-> ");
Serial.print(turbidQuality->getPertinence());
Serial.print(", Dirty-> ");
Serial.print(dirtyQuality->getPertinence());
Serial.print("Result: ");
Serial.println(waterQualityOutput);
String waterQuality;
if (waterQualityOutput >= 0 && waterQualityOutput <= 4) {
waterQuality = "Jernih";
} else if (waterQualityOutput >= 4 && waterQualityOutput <= 6) {
waterQuality = "Keruh";
} else if (waterQualityOutput >= 6 && waterQualityOutput <= 10) {
waterQuality = "Kotor";
}
Serial.print("Kualitas Air: ");
Serial.println(waterQuality);
lcd.setCursor(0, 3);
lcd.print("Kualitas: ");
lcd.print(waterQuality);
if (waterQualityOutput >= 6 && waterQualityOutput <= 10) {
tone(buzzerPin, 1000, 1000);
digitalWrite(valveoutPin, LOW);
delay(9000);
}
else {

```

```

digitalWrite(valveoutPin, HIGH);

noTone (buzzerPin);

}

}

```

Lampiran 9 Percobaan Jumlah Pakan

Waktu (S)	Jumlah Pakan (Biji)		
	Percobaan 1	Percobaan 2	Percobaan 3
1	236	192	217
2	578	603	611

Lampiran 10 Dokumentasi Penelitian



