

## DAFTAR PUSTAKA

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## Lampiran 1. Coding Arduino

Tab 1 : Arduino\_Code\_Pengukuran\_Volume\_Tangki.ino

```
#include<OneWire.h>
long dT = 1000;
int const pinAn[] = {A0, A1, A2, A3, A4, A5};
int const puluhan[] = {1,10,100,1000,10000};
int pinIdxAn[]={A0,A0,A0,A0,A0,A0};
int readValue[]={0,0,0,0,0,0};
char var;
uint8_t nSample; //Hz
uint16_t TSample = 1000/nSample;
int nSensor;
uint8_t i,j,k;

uint8_t pinOneWire = 4;
uint8_t numDev,numActiveDev,activeDev[10];

byte address[8];
byte ArrayAddr[10][8],tempArrayAddr[10][8];
byte scratchPad[9];
byte scratchPadDev[10][9];
float devReadData[10];

OneWire ds(pinOneWire);

void setup() {
    while(!Serial) { }
    Serial.begin(115200);
    while(!setupPin()){ }
    Serial.println(" starting the measurement process ");
}
```

```

delay(100);

// put your setup code here, to run once:
}

void loop() {
    // Format command:

    // setup : SP0123! --> S; setup P; pin analog 0123; pin A0, A1, A2, A3
    (maksimal A5, Uno) !; penutup

    // : ST20! --> S; setup T; pengukuran berulang 20; jumlah pengukuran
    sebanyak 20 kali

    // : SO --> S; setup O; pencarian alamat / address device

    // Read : RA --> R; read sensor A; Analog sensor

    // : RO --> R; read sensor O; onewire sensor

    //

    if(Serial.available()) { //cek jika ada permintaan
        var = Serial.read();           //setup
        //Serial.println(var);

        delay(5);

        switch(var) {
            case 'S':               //setup sampling rate
                while(!setupPin()){ }
                break;
            case 'R':               //Read sensor
                var = Serial.read();
                if(var=='A') readSensorAnalog();
                if(var=='O') printOneWireData();
                break;
            case 'T':
                Serial.print("Jumlah Sensor Analog = ");
                Serial.println(nSensor);
                Serial.print("Jumlah Iterasi = ");

```

```

    Serial.println(nSample);
    break;
} // end of switch
} // end of if check
} // end of loop

```

**Tab 2. \_setupPin**

```

bool setupPin(void) {
    i = 0;
    delay(5);
    if(Serial.available()) {           // 
        switch(Serial.read()) {
            case 'P':
                while(1) {
                    // if(Serial.available()) {
                    int temp = Serial.read();
                    if(temp>=48 && temp<=53) {
                        pinIdxAn[i] = pinAn[temp-48];
                        i=i+1;
                    }
                    else if(temp == '!') {
                        break; }
                    }
                    nSensor = i;
                    return 0;
                case 'O':
                    searchDevice();
                    if(tempArrayAddr[0][0]>0) {      // jika ada device onewire lanjutkan
                        for(i=0;i<numDev;i++) {
                            for(j=0;j<7;j++) {
                                Serial.print(tempArrayAddr[i][j]);

```

```

    Serial.print(',');
}

Serial.println(ArrayAddr[i][7]);
}

numActiveDev = i;

while(1) {
    i = 0;
    if(Serial.available()) {
        uint8_t temp = Serial.read();
        if(temp>=48 && temp<=53) {

            for(j=0;j<8;j++) {
                ArrayAddr[i][j] = tempArrayAddr[temp-48][j];
            }
            i=i+1;
        }

        else if(temp == '!') {
            numActiveDev = i;
            break;
        }
    }
}

return 0;
}

case 'X':
    Serial.println(" Your setup ended.... ");
    return 1;
}

case 'T':
    uint8_t tempT[]={0,0,0,0,0,0};
    j=0; uint8_t temp;
    while(1){
        temp = Serial.read();

```

```

if(temp>=48 && temp<=57) {
    tempT[j] = temp-48;
    j=j+1;
}
else if(temp == '!') {
    break;
}
uint8_t Value = 0;
for(i=0;i<j;i++) {
    Value = Value + tempT[i] * puluhan[j-i-1]; //Hz
}
nSample = Value;
return 0;
}
return 0;
}

```

**Tab 3. \_1readAnalogSensor**

```

void readSensorAnalog(void) {
    int16_t sensor; int j;
    for(j=0;j<nSensor;j++) {
        sensor = 0;
        if(nSample==0) nSample=1;
        for(int i=0;i<nSample;i++) {
            sensor = sensor + analogRead(pinIdxAn[j]);
        }
        readValue[j] = sensor;
    }
    Serial.print('$');
    Serial.print('A');
}

```

```

Serial.print(nSample);
Serial.print('\'');
for(j=0;j<nSensor;j++){
    Serial.print(readValue[j]);
    if(j<nSensor-1) {
        Serial.print('\'');
    }
    else {
        Serial.println('\'');
    }
}

```

#### **Tab 4. \_2OneWire**

```

// Membaca semua alamat device, simpan pada alamat global ArrayAddr
void searchDevice(void) {
    i=0;
    while(ds.search(address)) { //berhenti setelah semua device
        address dibaca
        for(j=0;j<8;j++) {
            if(OneWire::crc8(address,7)==address[7]) { // cek crc8 adres yang
                dibaca benar
                tempArrayAddr[i][j]=address[j]; // Simpan ke array address
                (kumpulan alamat)
                i++;
            }
        }
        // Read all address byte
        // byte 0: device model
    }
}

```

```

//      DS18S20MODEL / DS1820MODEL 0x10
//      DS18B20MODEL 0x28
//      DS1822MODEL 0x22
//      DS1825MODEL 0x3B
//      DS28EA00MODEL 0x42

// byte 1-6 : unik dev address
// byte 7: CRC dev Address
}

numDev = i; //Jumlah alamat
}

bool readDeviceData(void) {
    // sends command for all devices on the bus to perform a temperature conversion
    ds.reset();
    //ds.select(address);
    ds.skip(); // semua device
    ds.write(0x44,1); // start conversion, with parasite power on at the end
    delay(1000); // maybe 750ms is enough, maybe not
    // we might do a ds.depower() here, but the reset will take care of it.
    // present = ds.reset();

    for(uint8_t j=0;j<numDev;j++) { // baca data semua device
        for(uint8_t i=0;i<8;i++) { address[i] = ArrayAddr[j][i]; }

        ds.select(address); // pilih device
        ds.write(0xBE); // Read Scratchpad
        for (uint8_t i = 0; i < 9; i++) { // we need 9 bytes
            scratchPad[i] = ds.read();
            // Read all registers in a scratchPad
            // byte 0: temperature LSB
            // byte 1: temperature MSB
            // byte 2: high alarm temp
        }
    }
}

```

```

// byte 3: low alarm temp
// byte 4: DS18S20: store for crc
//      DS18B20 & DS1822: configuration register
//      TEMP_9_BIT 0x1F // 9 bit
//      TEMP_10_BIT 0x3F // 10 bit
//      TEMP_11_BIT 0x5F // 11 bit
//      TEMP_12_BIT 0x7F // 12 bit
// byte 5: internal use & crc
// byte 6: DS18S20: COUNT_REMAIN
//      DS18B20 & DS1822: store for crc
// byte 7: DS18S20: COUNT_PER_C
//      DS18B20 & DS1822: store for crc
// byte 8: SCRATCHPAD_CRC
}

// check CRC;
if(OneWire::crc8(scratchPad,8)==scratchPad[8]) {
    // Convert the data to actual temperature
    // because the result is a 16 bit signed integer, it should
    // be stored to an "int16_t" type, which is always 16 bits
    // even when compiled on a 32 bit processor.
    int16_t raw = (scratchPad[1] << 8) | scratchPad[0];
    if (scratchPad[0]==0x10) {
        raw = raw << 3; // 9 bit resolution default
        if (scratchPad[7] == 0x10) {
            // "count remain" gives full 12 bit resolution
            raw = (raw & 0xFFFF) + 12 - scratchPad[6];
        }
    } else {
        byte cfg = (scratchPad[4] & 0x60);
        // at lower res, the low bits are undefined, so let's zero them
        if (cfg == 0x00) raw = raw & ~7; // 9 bit resolution, 93.75 ms
    }
}

```

```

        else if (cfg == 0x20) raw = raw & ~3; // 10 bit res, 187.5 ms
        else if (cfg == 0x40) raw = raw & ~1; // 11 bit res, 375 ms
        //// default is 12 bit resolution, 750 ms conversion time
    }
    //celsius = (float)raw / 16.0;
    //fahrenheit = celsius * 1.8 + 32.0;
    devReadData[j]=(float)raw / 16.0;
}
}

void printOneWireData(void) {
    delay(5);
    readDeviceData();
    Serial.print('$');
    Serial.print('O');
    if(numDev==0) {Serial.print(0);} else {Serial.print(1);}
    Serial.print(';');
    for (i=0;i<numDev;i++){
        if (i==numDev-1) {
            Serial.print(devReadData[i]);
            Serial.println('!');
        }
        else {
            Serial.print(devReadData[i]);
            Serial.print(';');
        }
    }
}

```

## Lampiran 2. Coding Program GUI Scilab

// This GUI file is generated by guibuilder version 3.0

```

///////////
global h;
global Offsets;
global panel;
global NOffsets;
f=figure('figure_position',[376,40],'figure_size',[921,654],'auto_resize','on','background',[33],
'figure_name','Graphic window number %d');
///////////
delmenu(f.figure_id,gettext('File'))
delmenu(f.figure_id,gettext('?'))
delmenu(f.figure_id,gettext('Tools'))
toolbar(f.figure_id,'off')
handles(dummy = 0;
handles.Connect=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,1,-
1],'HorizontalAlignment','center','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.0707371,0.22
45652,0.1383047,0.067971],'Relief','default','SliderStep',[0.01,0.1],'String','connect','Style','p
ushbutton','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','Connect','Callback','Con
nect_callback(handles)')
handles.Start=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,1,-
1],'HorizontalAlignment','center','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.2207371,0.22
45652,0.1383047,0.067971],'Relief','default','SliderStep',[0.01,0.1],'String','start','Style','push
button','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','Start','Callback','Start_callb
ack(handles)')
handles.stop=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,1,-
1],'HorizontalAlignment','center','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.0707371,0.14
45652,0.1383047,0.067971],'Relief','default','SliderStep',[0.01,0.1],'String','Stop','Style','push
button','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','stop','Callback','stop_callba
ck(handles)')
handles.close=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,1,-
1],'HorizontalAlignment','center','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.2207371,0.14
45652,0.1383047,0.067971],'Relief','default','SliderStep',[0.01,0.1],'String','Close','Style','pus
hbutton','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','close','Callback','close_call
back(handles)')
handles.gr= newaxes();handles.gr.margins = [ 0 0 0 0];handles.gr.axes_bounds =
[0.4015487,0.1892754,0.5331858,0.6594928];
handles.volume=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.0829204,0.6255
797,0.255531,0.0778986],'Relief','default','SliderStep',[0.01,0.1],'String','
Volume','Style','text','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','volume','Callb
ack','')
handles.port=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.0829204,0.7255

```

```

797,0.255531,0.0778986],'Relief','default','SliderStep',[0.01,0.1],'String',
Port','Style','text','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','port','Callback','')
handles.tilt=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.0829204,0.5355
797,0.255531,0.0778986],'Relief','default','SliderStep',[0.01,0.1],'String',
Tilt','Style','text','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','tilt','Callback','')
handles.depth=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.0829204,0.4455
797,0.255531,0.0778986],'Relief','default','SliderStep',[0.01,0.1],'String',
Depth','Style','text','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','depth','Callback','')
handles.nbport=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.1714602,0.7378
986,0.119469,0.057971],'Relief','default','SliderStep',[0.01,0.1],'String',
','Style','edit','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','nbport','Callback','')
handles.nbvol=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.1714602,0.6378
986,0.119469,0.057971],'Relief','default','SliderStep',[0.01,0.1],'String',
','Style','edit','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','nbvol','Callback','')
handles.nbmiring=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.1714602,0.5478
986,0.119469,0.057971],'Relief','default','SliderStep',[0.01,0.1],'String',
','Style','edit','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','nbmiring','Callback','')
handles.nbdepth=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[12],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','left','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.1714602,0.4578
986,0.119469,0.057971],'Relief','default','SliderStep',[0.01,0.1],'String',
','Style','edit','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','nbdepth','Callback','')
handles.judul=uicontrol(f,'unit','normalized','BackgroundColor',[ -1,-1,-
1],'Enable','on','FontAngle','normal','FontName','Tahoma','FontSize',[16],'FontUnits','points',
'FontWeight','normal','ForegroundColor',[ -1,-1,-
1],'HorizontalAlignment','center','ListboxTop',[],'Max',[1],'Min',[0],'Position',[0.2565044,0.86
68116,0.4745575,0.1033333],'Relief','default','SliderStep',[0.01,0.1],'String',' MONITORING
VOLUME
TANGKI','Style','text','Value',[0],'VerticalAlignment','middle','Visible','on','Tag','judul','Callbac
k','')

///////////
// Callbacks are defined as below. Please do not delete the comments as it will be used in
coming version
///////////

```

**function Connect callback(handles)**

```

//Write your callback for Connect here
global h;
global Offsets;
global panel;
com = handles.nbport.string;
[h]=openSerialPort(strtod(com));
disp(h);
txt = mgetl(uigetfile(".txt"),3); //file txt (notepad) yang isinya baris 1 nilai
Rhanyanilainyaajatanpatanda [].
R = csvTextScan(txt(1,:)','); //file txt (notepad) yang isinya baris 2 nilai X hanya nilainya
saja tanpa tanda [].
X = csvTextScan(txt(2,:)','); //file txt (notepad) yang isinya baris 3 nilai n hanya nilainya
saja tanpa tanda [].
n = csvTextScan(txt(3,:)',');
[Offsets,panel]=genOffsets(R,X,n);
endfunction

function Start callback(handles)
//Write your callback for Start here
global NOffsets;
tic;
writeserial(h,'SP01!T1!X');
writeserial(h,'RA');
sleep(5000);
Data = readserial(h);
[readValue,sensor]=encode(Data);
disp(readValue);
a = readValue(1);
b = readValue(2);
disp(a);disp(b);
t1 = (0.057*b)-35.877;
t2 = (0.057*b)-35.877;
depth = (t1+t2)/2;
dt = t2 - t1;
t = -16.33+((t1+t2)/2);
disp(t);disp(depth);
handles.nbdepth.string = string(depth);
//Area=areapanel(Offsets,panel);
//[vol] = volume(Offsets,panel,t);
R = 16.75;A=6;
vol1 = vol(R,depth,A);
handles.nbvolum.string = string(vol1);
handles.nbmiring.string = string(atan(dt/63)*(180/%pi));
An = atan(dt/63)*(180/%pi);
Angle = [0 An 0];
[NOffsets]=transformasi(Offsets,Angle);
sleep(5000);
delete(handles.gr.children);
k = [16.33;16.33;-16.33;-16.33;16.33];
l = [0;73;73;0;0];
m = [t;t;t;t;t];
plot3d(l,k,m)
nx = length (NOffsets);
n = 50;

```

```

for (i=1:nx)
    idx1 = i;
    idx2 = i+1;
    idx3 = n+i+2;
    idx4 = n+i+1;
    o = [NOffsets(idx1,1); NOffsets(idx2,1); NOffsets(idx3,1); NOffsets(idx4,1);
NOffsets(idx1,1)];
    p = [NOffsets(idx1,2); NOffsets(idx2,2); NOffsets(idx3,2); NOffsets(idx4,2);
NOffsets(idx1,2)];
    q = [NOffsets(idx1,3); NOffsets(idx2,3); NOffsets(idx3,3); NOffsets(idx4,3);
NOffsets(idx1,3)];
    plot3d(o,p,q);
end

//plot3dTemptOffsets ();
toc;
endfunction

function stop callback(handles)
//Write your callback for stop here
disp(closeserial(h));
endfunction

function close callback(handles)
//Write your callback for close here

endfunction

function [Offsets, panel]=genOffsets(R, X, n)
// R array jari-jari lingkaran tabung R =[r1,r2,r3,dst]
// n jumlah potongan / slice radius
// L array jarak2; L =[m x1,x2,x3, dst]
// Jumlah L dan R harus sama
nX = length(X);
nP = 1;
Offsets = [];
offPanelX = []; offPanelY = []; offPanelZ = [];
for(i=1:nX)
[y,z]=offsetCircle(R(i),n);
x = X(i);
ny = length(y);
for(ii=1:ny)
if(abs(y(ii,1))<0.000000001) y(ii,1)=0; end
if(abs(z(ii,1))<0.000000001) z(ii,1)=0; end
end
Xx = ones(ny,1)*x; Yy = y; Zz = z;
Offsets = [Offsets; Xx Yy Zz];
//susun offset node
if(i>1) then // susunan node dimulai pada index 2
    for(j=1:n)
        idx1 = (i-2)*(n+1)+j;
        idx2 = (i-2)*(n+1)+j+1;
        idx3 = (i-1)*(n+1)+j+1;
        idx4 = (i-1)*(n+1)+j;

```

```

    panel(nP,:) = [idx1 idx2 idx3 idx4 idx1];
    offPanelX(:,j) = [Offsets(idx1,1); Offsets(idx2,1); Offsets(idx3,1); Offsets(idx4,1);
Offsets(idx1,1)];
    offPanelY(:,j) = [Offsets(idx1,2); Offsets(idx2,2); Offsets(idx3,2); Offsets(idx4,2);
Offsets(idx1,2)];
    offPanelZ(:,j) = [Offsets(idx1,3); Offsets(idx2,3); Offsets(idx3,3); Offsets(idx4,3);
Offsets(idx1,3)];
    nP = nP+1;
end
plot3d(offPanelX,offPanelY,offPanelZ);
end
end
endfunction

function Area=areapanel(Offsets, panel)
nP = size(panel,1);
for(i=1:nP)
    OffsetPan = Offsets(panel(i,:),:);
    Area(i,:)=areapoligon(OffsetPan);
end
endfunction

function [y, z]=offsetCircle(r, n)
alfa = 0:360/n:360;
alfa = alfa' * (%pi/180);
y = r*cos(alfa);
z = r*sin(alfa);
endfunction

// buat coding mencari luasan dan menghitung titik berat
function [Area]=areapoligon(OffsetsPanel)
X = OffsetsPanel(:,1)';
Y = OffsetsPanel(:,2)';
Z = OffsetsPanel(:,3)';
N = size (OffsetsPanel,1)-1;
//inisiasi area
Axy = 0;
Ayz = 0;
Azx = 0;
for (i = 1:N)
    Axy = Axy+(X(i)*Y(i+1))- (X(i+1)*Y(i));
    Ayz = Ayz+(Y(i)*Z(i+1))- (Y(i+1)*Z(i));
    Azx = Azx+(Z(i)*X(i+1))- (Z(i+1)*X(i));
end
Axy = Axy/2; if(abs(Axy)<1e-13) then Axy=0; end
Ayz = Ayz/2; if(abs(Ayz)<1e-13) then Ayz=0; end
Azx = Azx/2; if(abs(Azx)<1e-13) then Azx=0; end
//Menghitung Luasan
Area = [Axy Ayz Azx];
endfunction

function [vol]=volume(Offsets, panel, t)
np = size (panel,1);
vol =0;

```

```

for i = 1:np,
    OffsetsPanel = Offsets(panel(i,1:4),:);
    C = mean (OffsetsPanel,1);
    if C(3)< t then
        [Area]=areapoligon(OffsetsPanel);
        Az=Area(3);
        volz = (t-C(3)) * Az; //1 cm3 = 0.001 liter
    else
        volz = 0;
    end
    vol = vol+volz;
end
endfunction

function [h]=openSerialPort(com)
    h = opserial(com,"115200,n,8,1");
endfunction

function [readValue, sensor]=encode(Data)
    A=ascii(Data);
    m = length(A);
    j=1; k=0; ii=1; perpuluhan=[1 10 100 1000 10000];
    for(i=1:m)
        if(A(i)==ascii('$')) // start to read
            i = i + 1;
            if(A(i)==ascii('A')) sensor = "Analog"; end
            if(A(i)==ascii('0')) sensor = "OneWire"; end
            i = i + 1;
            while(1)
                if(A(i) == ascii(';') || A(i) == ascii('!'))
                    sensorValue(ii) = perpuluhan(1,k:-1:1) * temp(1:k);
                    k=0;
                    ii = ii + 1;
                else
                    k = k + 1;
                    temp(k) = A(i)-48;
                end
                if(A(i)==ascii('!')) break; end
                i = i + 1;
            end
        end
    end
    readValue = sensorValue(2:ii-1)/sensorValue(1);
endfunction

function vol1=vol(R, depth, A)
    q = (R2)*acos((R-depth)/R);
    w = (R-depth)*(((2*R*depth)-(bdepth2))^^(1/2));
    e = 22/7*A*(3*R*depth)*depth*depth/3/R;
    vol1 = (q-w)63+e;
endfunction

function [NOffsets]=transformasi(Offsets, Angle)
    //Offset merupakan data offset gading semu yang terdiri atas X Y Z

```

```

//Angle variabel sudut putar pada sumbu-x,y,z --> [ax ay az]
a=Angle(1)*%pi/180;
b=Angle(2)*%pi/180;
c=Angle(3)*%pi/180;
[m,n]=size(Offsets);
T1 = [1 0 0; 0 cos(a) sin(a);0 -sin(a) cos(a)]; // bidang Y dan Z, X tetap
T2 = [cos(b) 0 -sin(b); 0 1 0; sin(b) 0 cos(b)]; // bidang X dan Z, Y tetap
T3 = [cos(c) sin(c) 0;-sin(c) cos(c) 0; 0 0 1]; // bidang X dan Y, Z tetap
for(i=1:m)
    temp = Offsets(i,:)';
    temp = T1 * temp;
    temp = T2 * temp;
    temp = T3 * temp;
    NOffsets(i,:) = temp';
end
endfunction

function plot3dTempOffsets()
nx = length (NOffsets);
n = 50;
for (i=1:nx)
    idx1 = i;
    idx2 = i+1;
    idx3 = n+i+2;
    idx4 = n+i+1;
    o = [NOffsets(idx1,1); NOffsets(idx2,1); NOffsets(idx3,1); NOffsets(idx4,1);
NOffsets(idx1,1)];
    p = [NOffsets(idx1,2); NOffsets(idx2,2); NOffsets(idx3,2); NOffsets(idx4,2);
NOffsets(idx1,2)];
    q = [NOffsets(idx1,3); NOffsets(idx2,3); NOffsets(idx3,3); NOffsets(idx4,3);
NOffsets(idx1,3)];
    plot3d(o,p,q);
end
endfunction

```

### Lampiran 3. Dokumentasi Kegiatan





