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## Lampiran 1 Source Code Program

### Smart Akuarium

Kode inisialisasi library

```
#include <Wire.h>
#include <LiquidCrystal_I2C.h>
// Lib Ultrasonic
#include <NewPing.h>
// Lib Suhu DS18b20
#include <OneWire.h>
#include <DallasTemperature.h>
// lib Firebase
#include <ESP8266WiFi.h> // Wifi
#include <FirebaseESP8266.h> // Firebase
#include <ArduinoJson.h> // Parsing Data
// Lib Waktu NTP
#include <NTPClient.h>
#include <WiFiUdp.h>
#include <ESP8266HTTPClient.h>
```

Kode mengkoneksikan jaringan WIFI

```
// set Wifi
#define WIFI_SSID "rahasianegara"
#define WIFI_PASSWORD "123rahasianegara"
```

Kode koneksi ke firebase database

```
#define API_KEY "ckYse9FMgpeqrPUt1JhtG1bueeMC7prJk054TYZu"
#define DATABASE_URL "sm-akuarium-default-rtdb.firebaseio.com"
// Object Firebase
FirebaseData fbdo;
```

Kode konfigurasi pin sensor dan relay

```
#define sens_temp D7
#define sens_turb A0
#define sens_us_e D6 // US Echo
#define sens_us_t D5 // US Trigger
#define rl_heater D4 // Heater
#define rl_cooler D3 // Kipas
#define rl_water_add D0 // Tambah Air
#define rl_water_red 1 // Kurangi Air
```

Kode memanggil variable lcd, suhu dan ultrasonic

```
LiquidCrystal_I2C lcd(0x27,16,2); // LCD  
NewPing sonar(sens_us_t, sens_us_e, 100); // US  
OneWire oneWire(sens_temp); // Suhu  
DallasTemperature sensors(&oneWire); // Suhu
```

Kode menampilkan simbol derajat

```
byte degree[] = {  
    B00111,  
    B00101,  
    B00111,  
    B00000,  
    B00000,  
    B00000,  
    B00000,  
    B00000  
};
```

Kode pembacaan nilai analog, realtime data dan realtime kondisi

```
int tbd_adc=0, tbd_val=0, wl=0;  
// RT Data  
float temp=0, rt_temp=0;  
int rt_turb=0, rt_wlvl=0, val_wlvl=0;  
// RT Con  
String con_water_temp, con_water_turb, con_water_level;  
String control_json, settings_json;
```

Kode menampilkan data agar rapi di lcd

```
char level[4];  
char turbidity[4];
```

Kode request data yang diambil di internet dari aplikasi

```
String sw_manual_auto="manual";  
boolean sw_water_cooler=false, sw_water_heater=false,  
sw_water_addition=false, sw_water_reduction=false;  
int set_min_temperature=20, set_max_temperature=32,  
set_min_turbidity=0, set_max_turbidity=0, set_min_water_level=10,  
set_max_water_level=90;
```

Kode interval delay realtime data yang dikirim ke firebase dan inisialisasi nilai utc, standar waktu yang umum digunakan di seluruh dunia

```
unsigned long startDelay, currentDelay;  
// NTP  
String current_time, current_date;  
WiFiUDP ntpUDP;  
NTPClient timeClient(ntpUDP);  
// Nama Bulan  
String months[12]={ "Januari", "Februari", "Maret", "April", "Mei", "Juni",  
"Juli", "Augustus", "September", "Oktober", "November", "Desember"};
```

Kode koneksi ke wifi

```
void setup() {  
    // Koneksi Wifi  
    WiFi.begin(WIFI_SSID, WIFI_PASSWORD);  
    //Serial.print("Connecting to Wi-Fi");  
    while (WiFi.status() != WL_CONNECTED)  
    {  
        delay(300);  
    }
```

Kode memulai koneksi ke firebase database

```
Firebase.begin(DATABASE_URL, API_KEY);  
// Auto Reconnect  
Firebase.reconnectWiFi(true);
```

Kode konfigurasi input dan output serta memulai koneksi ke sensor suhu

```
pinMode(sens_temp, INPUT); // Suhu  
// Konfigurasi Output  
pinMode(rl_heater, OUTPUT); digitalWrite(rl_heater, HIGH);  
pinMode(rl_cooler, OUTPUT); digitalWrite(rl_cooler, HIGH);  
pinMode(rl_water_add, OUTPUT); digitalWrite(rl_water_add, HIGH);  
pinMode(rl_water_red, OUTPUT); digitalWrite(rl_water_red, HIGH);  
// koneksi ke DS18b20  
sensors.begin();
```

### Kode memulai koneksi NTP

```
timeClient.begin();
timeClient.setTimeOffset(28800); //GMT +8
```

### Kode LCD

```
lcd.init();
lcd.backlight(); // Lampu latar LCD
lcd.setCursor(0,0);
lcd.print(" SMART AKUARIUM ");
lcd.setCursor(0,1);
lcd.print(" Version 1.0.0 ");
lcd.createChar(1, degree);
lcd.clear();
}
```

### Kode proses pemanggilan sebuah fungsi

```
void loop() {
    request_data();
    mode_manual:
    read_sensors(); display_lcd(); ntp(); request_data(); set_data(); post_data();
```

### Kode pembacaan perintah manual dan otomatis dari Aplikasi

```
if(Firebase.getString(fbdo, "/request/auto-manual")){
    if(fbdo.to<String>() == "manual"){
        // Perintah untuk menyalakan dan mematikan relay
        if(sw_water_cooler==true) {digitalWrite(rl_cooler,LOW); }else{
            digitalWrite(rl_cooler,HIGH);
        }
        if(sw_water_heater==true) {digitalWrite(rl_heater,LOW); }else{
            digitalWrite(rl_heater,HIGH);
        }
        if(sw_water_addition==true) {digitalWrite(rl_water_add,LOW);}else{
            digitalWrite(rl_water_add,HIGH);
        }
        if(sw_water_reduction==true){digitalWrite(rl_water_red,LOW);}else{
            digitalWrite(rl_water_red,HIGH);
        }
        //Serial.println("Mode Manual");
    }
    if(fbdo.to<String>() == "auto"){

    }
}
```

```

digitalWrite(rl_cooler,HIGH);
    digitalWrite(rl_heater,HIGH);
    digitalWrite(rl_water_add,HIGH);
    digitalWrite(rl_water_red,HIGH);
    //Serial.println("Enter to Mode Auto");
    goto mode_auto;
}
}
goto mode_manual;

mode_auto:
read_sensors(); display_lcd(); ntp(); request_data(); set_data(); post_data();
if(Firebase.getString(fbdo, "/request/auto-manual")) {
    if(fbdo.to<String>() == "auto"){
        // Cooler
        if(rt_temp >= set_max_temperature){digitalWrite(rl_cooler, LOW);}
        if(rt_temp <= set_min_temperature){digitalWrite(rl_cooler, HIGH);}
        // Heater
        if(rt_temp <= set_min_temperature){digitalWrite(rl_heater, LOW);}
        if(rt_temp >= set_max_temperature){digitalWrite(rl_heater, HIGH);}
        if((rt_temp >= set_min_temperature) && (rt_temp <=
set_max_temperature)){
            digitalWrite(rl_cooler, HIGH);
            digitalWrite(rl_heater, HIGH);
        }
        if(rt_wlvl <= set_min_water_level) {digitalWrite(rl_water_add,LOW); }
        if(rt_wlvl >= set_max_water_level) {digitalWrite(rl_water_add,HIGH); }
        if(rt_turb <= 17) {digitalWrite(rl_water_red,LOW);
digitalWrite(rl_water_add,HIGH);}
        if(rt_wlvl < set_min_water_level) {digitalWrite(rl_water_red,HIGH); }
    }
    if(fbdo.to<String>() == "manual"){
        digitalWrite(rl_cooler,HIGH);
        digitalWrite(rl_heater,HIGH);
        digitalWrite(rl_water_add,HIGH);
        digitalWrite(rl_water_red,HIGH);
        Serial.println("Enter to Mode Manual");
        goto mode_manual;
    }
}
goto mode_auto;
}

```

## Data

Kode request data dengan format JSON dari firebase database

```
void request_data(){
if(Firebase.getJSON(fbdo, "request")) {
    // Save string
    settings_json = fbdo.jsonString();
```

Kode memarsing data dan mengecek error deserialize

```
StaticJsonDocument<512> doc;
DeserializationError error = deserializeJson(doc, settings_json);

if (error) {
    Serial.print(F("deserializeJson() failed: "));
    Serial.println(error.f_str());
    return;
}
```

Kode menyimpan data request dari aplikasi ke dalam variable tersendiri untuk bisa diambil dan dikelola

```
const char* auto_manual = doc["auto-manual"];
sw_manual_auto = auto_manual;
set_min_turbidity = doc["set-min-turbidity"];
set_max_turbidity = doc["set-max-turbidity"];
set_min_temperature = doc["set-min-temperature"];
set_max_temperature = doc["set-max-temperature"];
set_min_water_level = doc["set-min-water-level"];
set_max_water_level = doc["set-max-water-level"];
// Tombol dari aplikasi
sw_water_cooler = doc["water-cooler"];
sw_water_heater = doc["water-heater"];
sw_water_addition = doc["water-addition"];
sw_water_reduction = doc["water-reduction"];
}
```

Kode pengiriman data ke firebase database dengan delay 3 detik dan setinggan kondisi dari data parameter pengukuran

```
void set_data(){
    currentDelay = millis();
    if(currentDelay - startDelay >= 3000){
        startDelay = currentDelay;

        // Set con tempertaure
        if(rt_temp >= set_min_temperature && rt_temp <=
set_max_temperature){
            con_water_temp="Suhu Normal";
        }
        if(rt_temp < set_min_temperature){
            con_water_temp="Suhu Kurang";
        }
        if(rt_temp > set_max_temperature){
            con_water_temp="Suhu Meningkat";
        }
        // Set con turbidity

        if(rt_turb <= 50){
            con_water_turb="Air Keruh";
        }
        if(rt_turb >= 51){
            con_water_turb="Air Jernih";
        }
        // Set con water level
        if((rt_wlvl >= set_min_water_level) && (rt_turb <=
set_max_water_level)){
            con_water_level="Air Cukup";
        }
        if(rt_wlvl < set_min_water_level){
            con_water_level="Air Kurang";
        }
        if(rt_wlvl > set_max_water_level){
            con_water_level="Air Penuh";
        }
    }
}
```

Kode pembuatan format nilai data untuk dikirim ke firebase

```
FirebaseJson rt_json;
// RT Value
rt_json.add("water-temperature", rt_temp);
rt_json.add("water-turbidity", rt_turb);
rt_json.add("water-level", rt_wlvl);
rt_json.add("adc-turbidity", tbd_adc);
// RT Condition
rt_json.add("con-water-temperature", con_water_temp);
rt_json.add("con-water-turbidity", con_water_turb);
rt_json.add("con-water-level", con_water_level);
Firebase.setJSON(fbdo, "data", rt_json);
}
```

## LCD

Kode penampilan data di LCD

```
void display_lcd(){
lcd.setCursor(0, 0); lcd.print("SUHU:" + String(rt_temp)); // Menampilkan
Nilai Suhu
lcd.setCursor(10,0); lcd.write(1); // Menampilkan derajat
lcd.setCursor(11,0); lcd.print("C"); // Menampilkan C

lcd.setCursor(0,1); lcd.print("TBD :" + String(turbidity)); // Menampilkan
Nilai Turbidity
lcd.setCursor(9,1); lcd.print("WL:" + String(level)); // // Menampilkan Nilai
Water Level
lcd.setCursor(15,1);lcd.print("% ");
}
```

## NTP

Kode untuk mendapatkan nilai waktu realtime

```
void ntp(){
timeClient.update();
unsigned long epochTime = timeClient.getEpochTime();
struct tm *ptm = gmtime ((time_t *)&epochTime);

current_time = timeClient.getFormattedTime();
```

```

// Tanggal
int monthDay = ptm->tm_mday;
// Bulan
int currentMonth = ptm->tm_mon+1;
String currentMonthName = months[currentMonth-1];
// Tahun
int currentYear = ptm->tm_year+1900;

// Gabungkan format tanggal
current_date = String(monthDay) + " " + String(currentMonthName) + " " +
String(currentYear);
}

```

## Post Data

Kode penjadwalan pengiriman data ke firebase dengan menyimpan data pengukuran setiap 1 menit

```

void post_data(){
    currentPost = millis();
    if(currentPost - startPost >= 60000){
        FirebaseJson post_json;
        // RT Value
        post_json.add("Suhu Air", rt_temp);
        post_json.add("Kekeruhan Air", rt_turb);
        post_json.add("Ketinggian Air", rt_wlvl);
        Firebase.setJSON(fbdo, "/data-kumulatif/" + String(current_date) + "/" +
String(current_time), post_json);
    }
}

```

## Sensors

Kode pengdeklarasian variable untuk membaca nilai sensor

```

void read_sensors(){
    // Read water temp
    sensors.requestTemperatures();
    temp = sensors.getTempCByIndex(0);
    rt_temp = roundf(temp*100.0)/100.0;
}

```

```
// Read water turbidity
tbd_adc = analogRead(sens_turb);
rt_turb = map(tbd_adc, set_max_turbidity, set_min_turbidity, 0, 100); // Konversi ke persen
if(rt_turb<0)rt_turb=0;
if(rt_turb>100)rt_turb=100;

// Read Water level
val_wlvl= sonar.ping_cm(); // Baca sensor US
rt_wlvl = map(val_wlvl, 29, 4, 0, 100); // Konversi ketinggian air menjadi persen
if(rt_wlvl<0)rt_wlvl=0;
if(rt_wlvl>100)rt_wlvl=100;
sprintf(level, "%3d", rt_wlvl); // Simpan ke char(tidak flicker LCD)
sprintf(turbidity, "%3d", rt_turb); // Simpan ke char(tidak flicker LCD)

delay(50);

}
```

## Lampiran 2 Tampilan Aplikasi Android



### Lampiran 3 Gambar Sistem Akuarium



