## USING NEWSPAPER SEARCH GAME AS A STRATEGY TO INCREASE

## STUDENTS' VOCABULARY



A THESIS
Submitted to the Faculty of Cultural Science of Hasanuddin University in Partial Fulfillment of requirement to Obtain Sarjana Degree in English Department

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## ENGLISH DEPARTMENT

FACULTY OF CULTURAL SCIENCE
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## THESIS

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Makassar, 28 Januari 2022


## ACKNOWLEDGEMENT



Alhamdulillah rabbi'alamin. Gratitude and thank goes to the Greathest Power, Almighty Got, Allah SWT, who always gives his love, protection, safety, likelihood and time, so the researcher can finish to arrange her thesis. The researcher does not forget to send salam and salawat to our prophet Muhamamad SAW, who brings us from the darkness to the lightness life. Salam and salawat also sended to Tabi'in and tabiut tabi'in.

Firstly, the researcher would like to thank the Head of Universitas Hasanuddin, Dra. Nasmillah, M.Hum., Ph.D. and all lecturer of Universitas Hasanuddin Makassar.

Deepest appreciation of the researcher goes to Dra. Nasmillah, M.Hum., Ph.D. as the head of English Education Department and Sitti Sahraeny, S.S., M.AppLing. as the secretary of English Education Department who always give information, advice and solutions in any kinds of questions I asked. In addition, the researcher thanks for all of the lecturers who have taught, motivated, encouraged and made her to be an open minded person she couldn't mention the name one by one but she felt super glad with all of the knowledge the lecturers had given.

Then, deepest gratitude goes to Dr. Abidin Pammu, M.A. as the first consultant and Ainun Fatimah, S.S., M.Hum as the second consultant. The researcher thanks them alot for letting her get many chances to challange herself in many good ways. Especially their guidance, kmowledge, motivation and patience during the researcher consultant the thesis.

Thanks to the sixth semester english department of Universitas Hasanuddin Makassar. who welcome the researcher and voluntary let themselves to be the sample of the research.

Her special thank goes to her beloved parents, Anwar, S.Ag, Nurwahidah, S.E and my beloved brother who always give their loves, prayer, spirit, sacrifice, smikle and everything that cannot be mentioned one by one.

Her great thanks to her friends like Risna,Oktavianita and the member of group Unified who has given the researcher support, loves, prayer, spirit, sacrifice, smikle and everything that cannot be mentioned one by one.

## The Researcher


#### Abstract

Rezky Wahyuningzih Anwar. 2021. Improving Students' Vocabulary Mastery by Using Newspaper Search Game as A Strategy in English Teaching Vocabulary. (Supervised by Abidin Pammu and Ainun Fatimah).

The objective of this research is to find out whether the use of Newspaper Search Game can improve the students' vocabulary mastery at the VII grade students of SMP Negeri 10 Bulukumba. This research used a pre experimental method with one group pre-test and post-test design.

The population of this research is the VII grade students of SMP Negeri 10 Bulukumba.The total sample was 20 students and used total sumpling technique. The result of the data showed that the mean score of post-test was higher than the pretest ( $85.5>58$ ) and the $t$-test value was higher than the t -table value $(11.13>2.093)$ at the level of significant 0.05 by degree of freedom $(\mathrm{df})=19$. It can also prove by the result the post-test was higher than the pre-test.

This proves that $\mathrm{H}_{1}$ is accepted and $\mathrm{H}_{0}$ is rejected. Based on the results of this research, the researcher concluded that the Use of Newspaper Search Game as a Strategy could improve students' Vocabulary Mastery in learning english at the seventh grade of SMP Negeri 10 Bulukumba.


Keywords:Newspaper Search Game, the students’ vocabulary mastery.


#### Abstract

ABSTRAK Rezky Wahyuningzih Anwar. 2021. Meningkatkan Penguasaan Kosakata siswa dengan Menggunakan Permainan Newspaper Search pada Kelas VII SMP Negeri 10 Bulukumba. (Di Bimbing Oleh Abidin Pammu and Ainun Fatimah).

Tujuan dari penelitian ini adalah untuk mengetahui apakah penggunaan game Newspaper Search dapat meningkatkan Penguasaan Kosakata siswa pada siswa kelas VII SMP Negeri 10 Bulukumba. Penelitian ini menggunakan metode pre-experimental dalam bentuk satu kelas yang diberikan tes awal dan tes akhir.

Populasinya adalah siswa kelas VII SMP Negeri 10 Bulukumba. Jumlah sampel adalah 20 siswa dan menggunakan tekhnik total sampling. Hasil data menunjukkan bahwa nilai rata-rata pada tes akhir lebih besar dari pada nilai rata-rata tes awal (85.5>58) dan t-test value lebih besar dari pada $t$-table value (11.13>2.093) pada level peningkatan 0.05 dengan derajat kebebasan (df) 19. Peningkatan tersebut juga dapat terlihat hasil post-test lebih besar dari pre-test.

Berdasarkan hasil analisis data, dapat disimpulkan bahwa penggunaan Permainan Newspaper Search dapat meningkatkan penguasaan kosakata siswa kelas VII SMP Negeri 10 Bulukumba.

Ini membuktikan bahwa $\mathrm{H}_{1}$ telah diterima dan $\mathrm{H}_{0}$ telah ditolak. Berdasarkan hasil pada penelitian ini, peneliti menyimpulkan bahwa penggunaan Newspaper Search Game Sebagai Strategi dapat meningkatkan Kemampuan Vocabulary siswa dalam pembelajaran bahasa inggris di kelas tujuh SMP Negeri 10 Bulukumba.


Kata kunci: Permainan Newspaper Search, Penguasaan Kosakata siswa

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## CHAPTER I

## INTRODUCTION

## A. Background

English is one of the important languages in this modern world because english become the global language which is learned by countries in the world to increase the prosperity of those country itself. Apart from human mother tongue human need to have a common language which makes people able to communicate with other part of the world. Language as a tool of communication with the others people to share the human needs is very important. Without language, people cannot interact with the other people. By language, people can share their experiences, human feelings and their needs to other by spoken or written

English is categorized as foreign language in Indonesia. As one of the foreign languages, English is one of difficult to learn for some students especially those who are not well informed with English junior high school because of it is difficult, Many students find several problems when they are learning English.

Teaching English aims to develop four language skills. They are listening, speaking, reading and writing. Vocabulary is one important elements of these skills. It is also as one aspect of language components which is considered playing a central role as a tool of communication in the language learning. By mastering English vocabulary, students can be easy in comprehending language skills, English textbooks and many other English
language sources. The acquisition of vocabulary would help people in gaining, understanding, and also enhancing the process of knowledge able transferred for a better life.

Vocabulary is one of English sub skills that must be taught to the students because vocabulary has an important role for all language skills. Without enough vocabulary, the learners difficult to express their feelings and ideas. They cannot even understand if people talk to them or if they read something. That is why students have many problems in learning English, especially in vocabulary, so the method in teaching vocabulary has a very important role because a good method will provide a good result.

The writer has collected the information of the students' difficulties in vocabulary mastery through observation and interview with the English teacher on March, 2021 at the VII grade students of SMP Negeri 10 Bulukumba that the students had lack of vocabulary mastery. They were lazy to memorize the unfamiliar words that they heard or read in the text and they had difficulties in understanding or comprehending the meanings of unfamiliar words and memorizing new words. Those problems must be solved because it can be difficult for students to continue for the next level or grade. They also may have low motivation in learning English because they thought English is difficult and also found the math in english with some formulas and made them lazy to memorize..

Relating to the problem that faced by the VII grade students of SMP
Negeri 10 Bulukumba, the writer would like to propose a new game as a
solution and one of ways to teaching strategies that can make students motivated to learn English is Newspaper Search Game. The use of games not only will change the dynamic of class but also can help students study easily and help the brain to learn more effectively. According to Lyman(2012), newspaper search game is a good indoor group game for all ages, it can be easily used as a get to know the game too. While Stearns (2020) emphasized that a newspaper games is playing games can make a big difference in students' motivation levels, especially if you are asking them to try challenging things. This section focuses on games you will use while teaching students how to use the newspaper.

Based on the problem above, the writer in this research formulated a research under the title "Using Newspaper Search Game as A Strategy to Increase Students' Vocabulary.".

## B. Scope of the Research

The scope of this research focused on the Newspaper Search Game to improve the students' vocabulary mastery at the VII Grade Students of SMP Negeri 10 Bulukumba. The researcher focused on teaching noun and verb for the VII Grade Students of SMP Negeri 10 Bulukumba.

## C. Research Questions

Due to the background above, the writer in this research formulated research questions and try to solve those in this research until find the result as follow:

1. Does the use of Newspaper Search Game as a strategy in teaching vocabulary improve the students' vocabulary mastery at the VII grade Students of SMP Negeri 10 Bulukumba?
2. How does the Newspaper Search Game improve the students' mastery in vocabulary?

## D. Objective of the Research

1. The researcher in this research to find out whether the use of Newspaper Search Game can improve the students' vocabulary mastery at the VII grade students of SMP Negeri 10 Bulukumba.
2. The researcher in this researcher find out how is the Newspaper Search Game can improve the students' vocabulary mastery.

## E. Significance of the Research

There would be two significance of the research namely, theorical and practical aspect. The first is Theorically. This research is expected to be useful and a valuable information generally for teachers and especially for the VII grade students of SMP Negeri 10 Bulukumba in teaching vocabulary. It is also used as the reference for the other researchers who intend to do research about vocabulary. The second was Practically.Tthe result of this research is expected to give contribution for the students to improve the English ability especially in vocabulary mastery through the Newspaper Search Game.

## CHAPTER II

## REVIEW OF RELATED LITERATURE

## A. Previous Research Findings

To support this research, the researcher expose some previous of related research as follows:

According to Rohmatillah (2016) that in his research conclusion that Jakarta post Newspaper Articles has a significant influence and it is more effective than teaching English vocabulary by using text books. Based on the findings above, the researcher suggests than as the English teacher. He/she must be creative in teaching English vocabulary because the learners master of the vocabularies will be better performances in all aspects of English language. In the other words in english learning teaching especially in teaching vocabulary. The teacher must be creative teacher to have innovation in english teaching learning.

Students can have knowledge about their country as well as about the world. It will help them how to take out the meaning of the sentences, and English newspaper help students to become better learners. It means that by using newspaper the students can improve their vocabulary mastery. According to Ahmmed (2016) elaborated in his research that by using newspaper.

Wijorse (2017) found that Peg word Method is one of several methods that is useful in teaching vocabulary. It is worth nothing that Peg Word

Method was effective in teaching vocabulary. Students have been able to memorize vocabulary in the teaching process. It will increase the students' mastery of vocabulary by an association number with a similar word sound.It means that the research hypothesis (Ha) was accepted. The improvement can be seen through the statistical analysis that the result of sig.(2-tailed) (0.002) was lower than the lavel of significance $5 \%(0.05)$.

The result of the minimum score in pre-test was 30 and the maximum was 97 . The minimum post-test was 33 and the maximum was 100 . In the other words, it can be said that the rate percentage in post-test was greater that the rate percentage in pre-test from the explanation above, showed from the result of observation, it can be concluded that the text twist game could be improved the students' vocabulary mastery. Related to Basri (2017) that research by using Text Twist Game

Based on some previous of the researchers above, all the researchers used different game in improving the students' vocabulary mastery. This research used the same game with Ahmmed's research that was called Newspaper game. The difference was Ahmmed's research focused on the effectiveness of English Newspapers in improving vocabulary and reading skills but the researcher in this research focused on the result of the students' improving vocabulary mastery. And also the researcher in this research focused on teaching noun and verb.

## B. Some Pertinent Ideas

## 1. The Concept of Vocabulary

## a. Definition of Vocabulary

According to Pundi (2011) vocabulary is word as u useful in all skill in English, even in productive and receptive form. It shows that vocabulary is the key to achieve all skills and it the basic unit in a language. While Puspitoaji (2014) vocabulary is the group of sound or combination of letters standing of something and triggering some meaning.

According to Rafinggi in Hidayati (2016) state that "vocabulary is a collection of word in a language to communicate" It means vocabulary is the key to understand foreign language. Enrich oneself use vocabulary, someone can express ideas in communication easier.

Oxford Dictionary (2021) defined that three definition of vocabulary. First, the words used in a particular subject or sphere of activity or on a particular occasion. Second, the body of words known to an individual person. Third, a list of difficult or unfamiliar words with an explanation of their meanings, accompanying a piece of specialist or foreign language text.

Cambridge Dictionary (2020) emphasized that vocabulary is all about the words that used by a particular person, or all the words that exist in a particular language or subject.

According to Finnochiaro in Umam in Rohmatillah (2016), vocabulary is a set of words known to person or either entity, or that are part of specific language. The vocabulary of person is defined either as the set of all the words that are understood by the person or the set of all words likely to be used by that person when contrasting new sentences. The richness of persons' is popularity through though to be reflection or intelligence or level education.

Solopres (2015) stated that vocabulary is a set of words within a language that are familiar to a particular person. Every person's particular vocabulary is unique and often not given much thought or attention as it tends to develop with age and grow and evolve over time. It is ordinarily defined as 'all of the words known and used by a particular person' although 'knowing' a word is not as simple as you may think.

Meriam Webster (2021) elaborated that vocabulary is a list or collection of words or of words and phrases usually alphabetically arranged and explained or a sum, stock of words employed by a language, group, individual, or work or in a field of knowledge.

According to Lestari (2019), vocabulary is the collection of words that an individual knows. The only words that can easily be featured are nouns. It is important to remember that even though nouns are important, vocabulary is more than just nouns. As a teacher, it is
important that you include verbs, adjectives, adverbs, and prepositions as part of your vocabulary curriculum

According to Harris and Hodges in Yanti (2017) vocabulary was a tool to communicate known words with other. It means vocabulary is the main goals in learning English and vocabulary is the important aspect for students to master their skill to read, listen, write and speak English.

According to Richards in (Lidiasari Y., Sopian, and Supardi, 2017) vocabulary is a core component of language proficiency and provides much of the basis for how well learners speak, listen, read and write. It means without knowing and having enough vocabulary, someone or language learner will be difficult to understand the other language skill such as speaking, reading, writing, and listening. Vocabulary is one of the items that have to be mastered first by students in learning English, because no one can speak English if they have limited vocabulary and without a proportional amount of vocabulary anyone will get trouble in the process of learning English.

From the definitions above, it can be concluded that Vocabulary is a set of familiar words within a person's language, it is usually develop with age, serves as a useful and fundamental tool for communication and acquiring knowledge and vocabulary is the total number of words that are needed to communicate ideas and express the
speakers' meaning. Vocabulary is a set of lexeme which the largest component of the language that determines the ability of learners in four language skills, namely listening, speaking, reading, and writing. That is the reason why it is important to learn vocabulary.

## b. Kinds of Vocabulary

According to Nation (2001:11-12), there are four kinds of vocabulary as follows:

1) High Frequency Word

In the example text, this words are not marked at all and include function words: in, for, the, of, a, etc. the high frequency words also include many content words for example like : government, forests, production, adoption, represent, boundary.
2) Academic Words

The text is from an academic textbook and contains many words that are common in different kinds of academic texts for example like : policy, phase, adjusted, sustained.
3) Technical Words

The text contains some words that are very closely related to the topic and subject area of the text. These words include like indigenous, regeneration, podocarp, beech, rimu. These words are reasonably common in this topic area but not so common elsewhere.

## 4) Low Frequency Words

The fourth group is the low frequency words. The low frequency words is here this group includes words for example like zoned, pioneering, perpetuity, aired and pastoral. They make up over 5\% of the words in an academic text. There are thousands of them in the language, by far the biggest group of words.
c. Types of Vocabulary

Syam (2019: 8) divided vocabulary into two type. There were two types of vocabulary:

1) Receptive vocabulary

The first is Receptive carries. Receptive carries is one of the idea that we receive language input from others through listening or reading and try to comprehend it. It mens the reader or listener must try to understand the meaning. Receptive vocabulary use involves perceiving the form of a word while listening or reading and retrieving its meaning. For receptive use, learners may only need to know a few distinctive features of the form of an item. The practice explanation In normal language learning conditions, receptive use generally gets more practice than productive use, and this may be an important factor in accounting for differences in receptive and productive vocabulary size, particularly in measures of total vocabulary size.
2) Productive vocabulary

Productive carries the idea that we produce language forms by speaking and writing to convey messages to others. Productive vocabulary use involves wanting to express a meaning through speaking or writing and retrieving and producing the appropriate spoken or written word form. The amount of knowledge explanation Productive learning is more difficult because it requires extra learning of new spoken or written output patterns.

## d. Principles Teaching and Learning of Vocabulary

According to Wallace in Wijorse (2017: 13) the principles of teaching and learning vocabulary are:

1) Aim

First, the teacher has to be clear about his or her aims: how many of thethings listed does the teacher expect the learners to be able to do? with which words? unless the teacher is clearon this point, it will be difficult to assess hoe successful otherwise the vocabulary learning has been.
2) Quantity

Second, clearly the actual number will depend on a number of factors varying from class to class and learner to learner. If there are too many new words, the learners may become confused, discouraged, and frustrated.
3) Need

We have already discussed some of the criteria that can be used, such as frequency, availability and learn ability. In most cases the choice will be made for the teacher by the course-book or syllabus he is using.
4) Frequent exposure and repetition.

Frequent exposure and repetition, It is seldom, however, that we remember a new word simply by hearing it once. There has to be a certain amount of repetition until there is evidence that the student has learned the target word. The simplest way of checking that this learning has been done is by seeing weather the student can recognize the target word and identify its meaning.
5) Meaningful presentation.

Meaningful presentation. In presenting the vocabulary lesson, the students must have a clear and specific understanding of what word denotes or refers to. This requires that the words presented in such away their denotation and references are perfect and unambiguous.
6) Situational presentation

Situational presentation, The words presented are appropriate to the students' situation with a favorable condition, enough time consuming and convenient method, the students will automatically succeed in learning vocabulary.
7) Presenting

Words very seldom occur in isolation, so is important for the students to know the usual collocation that the words occur in. so, from the very beginning the words must appear in its natural environment as it were among the words naturally collocates with. Collocation are words which are commonly associated.
8) Learning vocabulary in the mother tongue and in the target language.

In Learning vocabulary in the mother tongue and in the target language. There are five steps to learn or to achieve vocabulary in the mother tongue and the target language as follow:
a) There is a felt need.
b) The mother tongue learning learner mostly controls his own rate of learning.
c) The mother tongue is exposed to an enormous quantity of his own language and has tremendous scope. For repetition of what students learn.
d) The language is nearly always encountered in appropriate context.
e) Since the words are learned as they arise of a felt need in particular situation in which they usually have a clear denotation.
9) Inference procedures in vocabulary learning.

Inference is also one of strategies in learning vocabulary in which the learners are a head on a practice by using a definite knowledge to have a clear understanding if the words by listening or reading then used in certain context and certain situation.

## e. The Importance of Vocabulary

According to Seifert (2016) stated that there are five reasons why vocabulary is so important:

1) It Improves Reading Comprehension. In this case it can improve reading comprehension. According to the Research has shown that kids need to understand $98 \%$ of the words they read to understand what they are reading. Improving vocabulary skills will improve their understanding of novels and textbooks. In the other words learners who has much vocabulary will be easier to understand or comprehend a textbook or novel than learners who has poor vocabulary will be difficult to comprehend or understand the novel or textbook.
2) It's Important to Language Development. Children who develop a rich vocabulary tend to be deeper thinkers, express themselves better and read more. In reading child also can help their vocabulary and add more kinds of vocabulary. Improving language and literacy skills early in life will help them be more successful academically and communicatively.
3) Communicating Ideas. Successful communication or "saying what you mean" is dependent upon a good vocabulary base. Using the right words when taking, makes you a more effective communicator. In the other words human who have much vocabukary will talking with more effective communicator because a lot of vocabulary to say in communicating ideas.
4) Expressing Yourself in Writing. in expresing yourself in writing it will havi a good vocabulary to draw from can help you write more effectively. Students need to use a more formal tone when writingnot conversational language and to do that, they need a richer vocabulary to tap into those words we don't use when we speak. In the other word vocabulary can help human in express theirself because they do not think to much what kind of vocbulary to say in expressing an idea or what they want to say.
5) Occupational Success. Researcher Johnson O'Connor found that "a person's vocabulary level is the best single predictor of occupational success".

## 2. The Concept of Newspaper Search Game

a. Definition of Newspaper Search Game

According to Lyman (2012), newspaper search game is a good game to played in indoor group game for all ages, it can be easily used as a get to know the vocabulary too. The game also can be used in outdoor with large students group.

Stearns (2020) emphasized that a newspaper games was playing games can make a big difference way in teaching english for students. The game can be motivation levels, especially if teachers are asking them to try challenging things. This section focuses on games what the teacher offer to use while teaching students how to read the newspaper. The activities in this section can help students with different learning styles and strengths better understand the newspaper and how it works.

Based on the explanation above, the researcher concluded that Newspaper search game as a method in teaching english vocabulary which involves students in practicing simple instructions in vocabulary by having group work. The game can be played outdoor and indoor with a large amount of students or small amount of students. The competition in this game makes the game more challenging and interesting for the students. Through this game, students also can practice and do the simple instructions.

## b. Benefits of Newspaper Search Game for students

According to Cdadmin (2019) elaborated that there were some benefits of using Newspaper Search Game, such as:

Here are several benefits of reading newspaper in our life which cannot be under estimated. Newspaper is a treasure house of information that increases its wealth every day before coming to our
doorsteps. With newspaper reading, we perpetually enhance our vocabulary, reading skills, knowledge \& a lot more. Here are some benefits of reading newspaper by using game for students:

1) Strengthens reading \& writing skills.

Why it called like strengthens reading \& writing skills These are the best source of providing good reading ability as it makes readers active learners. Reading newspaper is a healthy activity for every individual \& especially for students. As the time passes, they get full command on reading and vocabulary. Making a habit of reading newspaper daily increases the chances of better reading with good vocabulary. It means that human with habit in reading will have a good vocabolary also.
2) Provides entertainment \& sports news.

Sporting events is organized from time to time in the country \& across the nations. One can get all information about the list of players, which game is going on currently, medals tally, players ranking, who won which medal, the winners \& the competitors, etc. News about the economic, politic, business, goverments eventhough condition of a country, games \& sports, trade, commerce \& entertainment can be gained from newspapers. In the other words, the Newspaper contributed to give us worldwide information what the reader want to know about the other country.
3) Best source of General knowledge.

Knowledge coupled with a good expression sets a stage of success in any examination or competition in life. Students easily get course related information through newspapers about recent discoveries \& latest inventions.
4) Get up-to-date with politics.

Man is a social animal. In order to live peacefully \& comfortably in society, he needs to remain updated about what all is going on across the globe while sitting at a corner of house. newspaper enables us to remain well-informed about anything. It will be easy for those who ready daily to their extent. Newspaper carries information about politics, sports, general affairs \& lot more.
5) Useful ideas about researches \& projects.

In schools \& colleges, students have to undergo a lot of researches and to deal with their school projects. And for this, they need to search for various ideas, creations and a better design. Thus, a newspaper is a handy source of getting multiple topics as almost recent searches are discussed in it. Not only ideas but news about many discoveries, launches \& establishments are also published in newspapers. Students can find a lot of journal published in the newspaper there are really helpful in covering up projects.
6) Improves Vocabulary Skills.

At one page of newspaper, there comes a section where so many useful games like Sudoku, puzzles, riddles and tongue twisters are published. The students can use the games to improve their vocabulary like tongue twister the students can read and try to speak as fast as they can. These types of mind games help in improving the vocabulary skills of children.
7) Makes them a Good Speaker.

Students can get information about various topics and various idea with the help of newspaper. They become a good orator which further helps in taking active part in debates, speeches and discussions. When a student possesses knowledge about different topics, he or she can be able to speak without any hesitation in front of others. This ultimately increases his or her level of confidence because they have some knowledge about what have they talking about in the debate and they can be easy to express their opinion.

## c. The Procedures of Newspaper Search Game

Lyman (2012) stated that there are some procedures of using Newspaper Search Game, such as: Somewhere to play with enough seats for everyone, arranged in a more or less a circle. Also a rolled-up newspaper. (This will be used to lightly whack each other with and
could easily to substitute with something else: a foam baseball bat, the cardboard middle of a roll of paper towels, etc.)

1) The teacher asked students sit in a circle. Then, goes around the room and have everyone say his or her name a few times, so everyone start to learn names. Then, student would mention ten nouns or verbs.
2) The teacher chose one player to be It (we'll call him Andre). Andre will hold the rolled-up newspaper and stand in the middle of the circle. Andre's goal whack one of the other players with the newspaper, which would let him trade spots and sit down while someone else becomes it but Andre can only hit certain players at certain times.
3) To start the game, the teacher choose one player, like Selvi, to begin. She will start by saying the name of someone else sitting in the circle, like Emi. As soon as she said Emi's name, Andre could hit Emi with the newspaper. But as soon as Emi will say another name like Ida, Andre will target Ida instead. If Andre whack Ida with the newspaper after her name said but before she can say a new name, She and Andre had to go into the middle and mention 10 nouns and verbs. But if only Ida will go into the middle, it means that she will mention 10 nouns and verbs.

## C. Conceptual Framework

The theoretical framework underlying this research was given in the following diagram.

Figure 1

## Theoretical Framework

$\left.\begin{array}{|c|}\hline \text { INPUT } \\ \text { Teaching Materials } \\ \downarrow \begin{array}{c}\text { PROCESS } \\ \text { Tearning process by } \\ \text { Teand } \\ \text { using Newspaper } \\ \text { Search Game. }\end{array} \\ \downarrow\end{array} \rightarrow \begin{array}{|c|c|}\hline \text { OUTPUT } \\ \text { Students' } \\ \text { vocabulary } \\ \text { Achievement }\end{array}\right]$

1) The researcher asked students stand in a circle.
2) The teacher choose one player to be It (we'll called him Yasin). Yasin hold the rolled-up newspaper and stand in the middle of the circle.
3) To start the game, the researcher choose one player, like Selvi, to begin. She started by saying the name of someone else sitting in the circle, like Emi. As soon as she said Emi's name, Yasin could hit Emi with the newspaper. But as soon as Emi said another name like Ida, Yasin had to target Ida instead. If Yasin whacked Ida with the newspaper after her name was said but before she could say a new name, she's It and Yasin had to go into the middle and mention 10 nouns and verbs. But if only Ida goes into the middle, it meant that only she which would mention 10 nouns and verbs.

The conceptual framework will explain as follow:
Input : The researcher gave vocabulary material to the students.

Process :The researcher taught vocabulary mastery by using Newspaper Search Game.

Output : The students' vocabulary mastery achievement after teaching by using Newspaper Search Game.

## D. Hypothesis

The hypothesis of this research was formulated as follows:
$\mathrm{H}_{0}$ : There was no significant difference between the result of pre-test and post-test before and after treatment.
$\mathrm{H}_{1}$ : There was a significant difference on the students' result before and after treatment.

